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AUTHORIZED DOCUMENTATION

Customization Guide

Novell® Conferencing

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About This Guide

Novell® Conferencing is a Web conferencing service where you can share your desktop, show slides, collaborate, chat, talk, and broadcast via webcam with no download required for attendees.

The document provides information on how to perform branding, skinning and customization, along with examples for each scenario.

- Chapter 1, “Getting Started,” on page 9
- Chapter 2, “Customizing the Catalog,” on page 11
- Chapter 3, “Branding,” on page 15
- Chapter 4, “Skins,” on page 17
- Chapter 5, “Central Collaboration Area,” on page 21
- Chapter 6, “Customizing E-Mail Templates,” on page 23
- Chapter 7, “Examples: Editing a Catalog,” on page 27
- Chapter 8, “Examples: Editing the Branding and Logo,” on page 41
- Chapter 9, “Examples: Editing Skins,” on page 47

Audience

Enterprise administrators and Novell Conferencing site administrators ![Is there more than one kind of administrator in Novell Conferencing? And, once again, does it ever use “enterprise” in a generic sense?] who want to apply custom skins and to change the look and feel of their user accounts or Web meetings. They should have the complete rights provided to the end user administrator.![Is this yet another kind of administrator?]

Feedback

We want to hear your comments and suggestions about this manual and the other documentation included with this product. Please use the User Comments feature at the bottom of each page of the online documentation, or go to www.novell.com/documentation/feedback.html and enter your comments there.

Documentation Updates

For the most recent version of the *Novell Conferencing Web Meeting Customization Guide,* visit the Novell Conferencing Web site (http://www.novell.com/documentation/novell_conferencing.).

Additional Documentation

The following additional documentation is also found on the Novell Conferencing Web site (http://www.novell.com/documentation/novell_conferencing.).

- *Novell Conferencing Quick Start*
- *Novell Conferencing User Guide*
- *Novell Conferencing Adminstration Guide*

Documentation Conventions

In Novell documentation, a greater-than symbol (>) is used to separate actions within a step and items in a cross-reference path.

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Getting Started

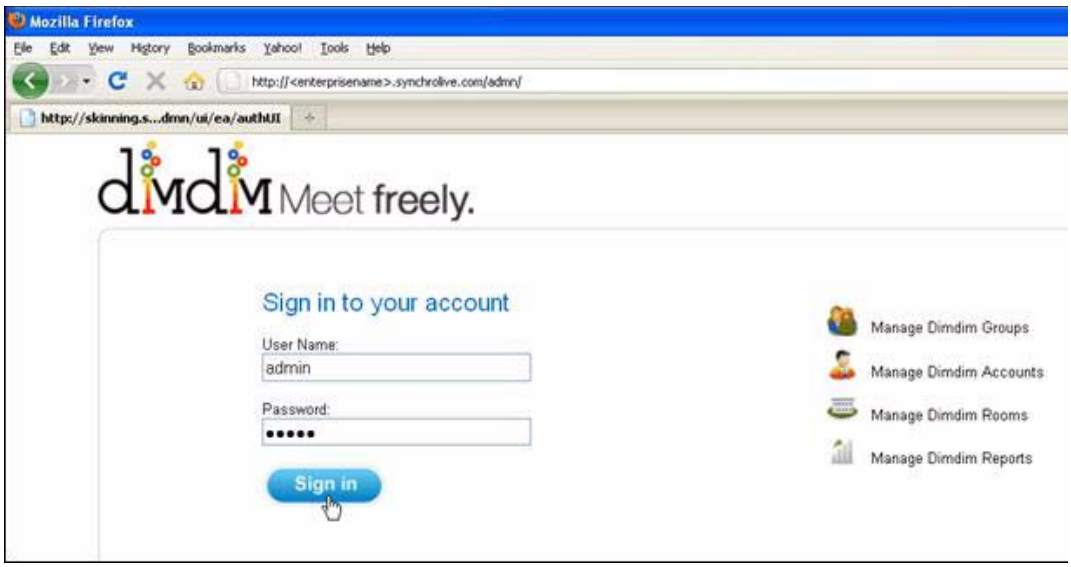
1

![The book sometimes says “administrator” and sometimes says “admin.” I’ve standardized on “administrator,” but could go with “admin” if the team thinks it’s more familiar to the audience.]

Before you begin customizing Novell® Conferencing, you must have administrator access to ~~your Enterprise Dimdim Server setup.~~![What *are* the prerequisites to being an administrator?]

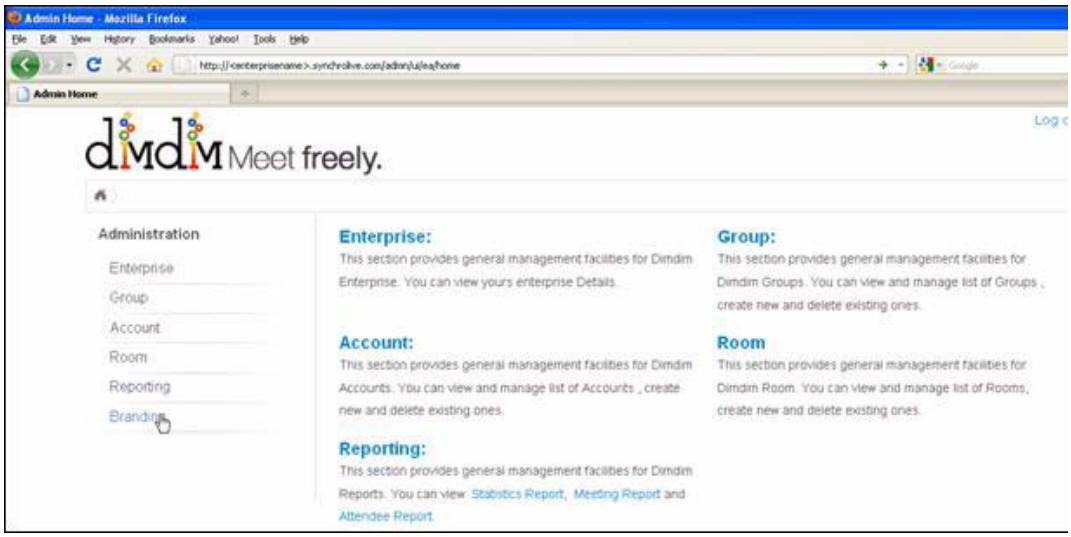
As an ~~enterprise~~ account administrator, you have been assigned the rights to change the look and feel of the application by designing your own components and uploading them to the server.

1 Log in to your administrator URL (http://<enterprisename>.synchrolive.com/admin/)![URL. Here, it’s called the “administrator URL.” In other places, it’s called the “Conferencing URL.” Which is correct?]



2 Provide the appropriate administrator account credentials for the administrator console.![Added this step.]

When you are successfully logged in as administrator of your Novell Conferencing ccount, you see the Branding option in the available options on left side.



3 Go to the Branding section to display the branding options available at the enterprise level.

For more information on each option, see the following sections:

- Chapter 2, “Customizing the Catalog,” on page 11
- Chapter 3, “Branding,” on page 15
- Chapter 4, “Skins,” on page 17
- Chapter 5, “Central Collaboration Area,” on page 21
- Chapter 6, “Customizing E-Mail Templates,” on page 23

Customizing the Catalog

2

The catalog allows you to change the text contents available on the login page, account page, Web meeting console page, ![Web meeting console page or just Web meeting page? Or something else?]and profile page of a user. You do this by downloading the default catalog, customizing it, and uploading it again.

- Section 2.1, “Downloading the Default Catalog,” on page 11
- Section 2.2, “Saving the Default Catalog ZIP File,” on page 12
- Section 2.3, “Editing the Catalog Contents,” on page 12
- Section 2.4, “Uploading Your Catalog,” on page 13

2.1 Downloading the Default Catalog

![The original just said to log in to the admin console, which is not helpful enough for people who might be new to the product. I copied the new Step 1 and Step 2 from the Admin guide, so the URL will need to be updated.]

1 Use the Conferencing URL to log in to the administrator console. For example:

![URL]

`https://<enterprise_name>.dimdim.com/adminconsole/`

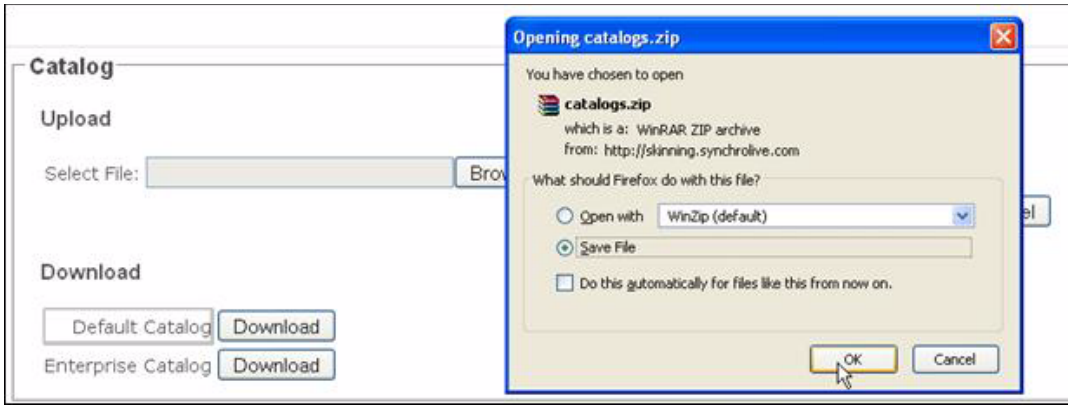
2 Provide the appropriate administrator account credentials for the administrator console..

3 Click the *Branding* option, then click *Branding*.

4 Click the *Download* button next to *Default Catalog*.

2.2 Saving the Default Catalog ZIP File

1 Save the default catalog ZIP file to your desktop so you can make changes in it.



2.3 Editing the Catalog Contents

The default catalog file includes the following files:

- `landing_catalog_en_US.properties`. Used for changing the text of the login and profile pages.
- `portal_catalog_en_US.properties`. Used for changing the text of the user account home page.
- `portal_selectlist_ui_strings_en_US.properties`. Used for changing the available time zone list.
- `console_tooltips_en_US.properties`. Used for changing the tooltips text messages.
- `Console_ui_strings_en_US.properties`. Used for changing the text in the Web meeting console.
- `api_error_catalog_en_US.properties`. Used only when you want to edit default error messages.

All of the files are properties files that are related to localization and language changes.

~~To see the examples of above mentioned please click here~~.![Not sure if this means the Examples chapter, or a directory location where they are stored. Delete? (There is an x-ref to the Examples chapter in the procedure below.]

To change the language/text of the Login page, account page, Web meeting console page, and profile page:

1 Edit the language in the default catalog files.

For examples, see Chapter 7, “Examples: Editing a Catalog,” on page 27.

Use the following guidelines as you edit the files:

- The files are in name-value pair format. Make sure that you change the values on the right side of the pair you are editing.

- Do not change the directory structure. Changing the structure can lead to unusual and inappropriate results.
- Download the existing catalog from your server, update it, and upload it again instead of trying to upload a local copy.

2. It is recommended and advised to make sure that you download the existing catalog on your server and then update it rather than updating with any local copy lying on your disk.![This is the original wording. My “translation” is in the bullet point above. OK?]

2.4 Uploading Your Catalog

![Lots of rewriting here...]

1. When you have finished editing the files, select the files, then right-click them and create a ZIP file named `catalog.zip`.
2. Use the Conferencing URL to log in to the administrator console, click the *Branding* option, then click *Catalog*.

3. Browse to and select the ZIP file you want to upload.
4. Click *Upload* and wait for the status to display `Uploaded Successfully`.

   Depending on your network connection, it might take some time to upload the files.

3 Branding

The Branding option allows you as to upload a logo of your choice to replace the default Novell® Conferencing logo.

The logo image must be a `.png` file and should be named as `branding.png`. The width of the image must not exceed 138 pixels. The expected height of the image is 58 pixels. You can upload a new logo as often as you want, but you might need to clear the browser cache with each update.

To download the default logo for reference, use the *Download* button in the Branding section of the administrator console.

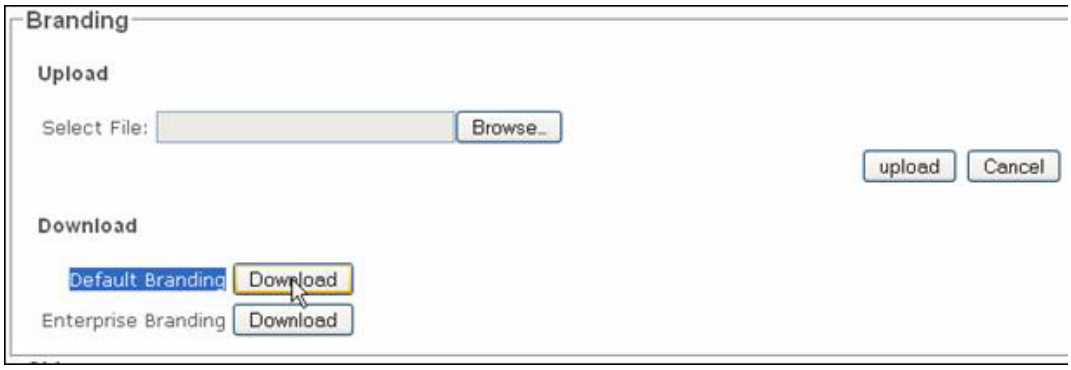
3.1 Downloading the Default Branding

![[As in the previous chapter, I expanded the first steps to give more information.]

1. Use the Conferencing URL to log in to the administrator console. For example:

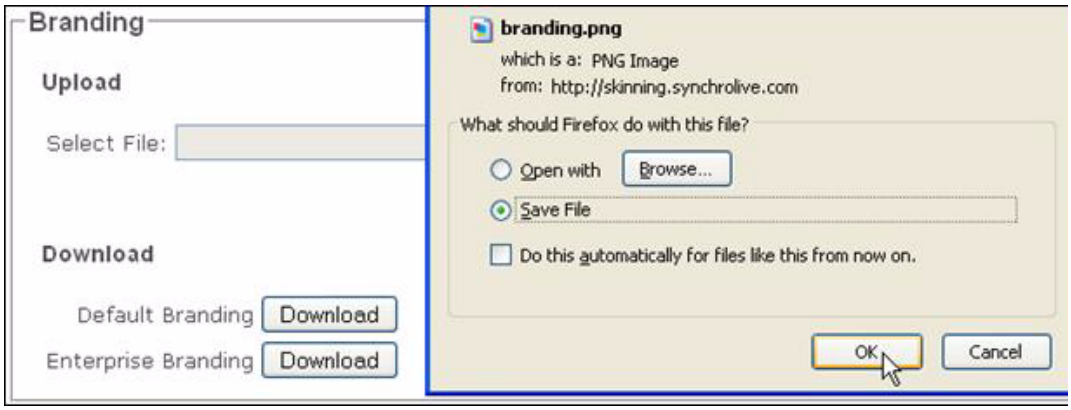
   ![[URL]

   `https://<enterprise_name>.dimdim.com/adminconsole/`
2. Provide the appropriate administrator account credentials for the administrator console..
3. Click the *Branding* option, then click *Branding*.
4. Click *Download* next to *Default Branding*.



3.2 Saving the File

1 Save the default image file to your desktop so you can make changes in it.![The original has only a screen shot. I added the step.]



3.3 Editing the Logo

When you have downloaded the default `branding.png` file you can refer to it for the file format and dimensions you should use for your new file. Use the `branding.png` filename with standard dimensions of 138 x 58 pixels.

3.4 Uploading the Logo

![Lots of rewriting here...]

When your new logo is ready, you can upload it.

1 Right-click your new logo and create a ZIP file named `branding.zip`.
2 Use the Conferencing URL to log in to the administrator console, click the *Branding* option, then click *Branding*.
3 Browse to and select the ZIP file you want to upload.
4 Click *Upload* and wait for the status to display `Uploaded Successfully`.

   Depending on your network connection, it might take some time to upload the files.

This changes the logo image that appears on Login page, user account home page, Web meeting console, and profile page.

For examples, see Chapter 8, “Examples: Editing the Branding and Logo,” on page 41.

4 Skins

"Skin" is a term used to describe the visual appearance and layout of a Web site. You can use the administrator console to change the skinning, color layout, and image colors for your ~~enterprise~~ account.

- Section 4.1, "The Default Skin," on page 17
- Section 4.2, "Downloading the Default Skin," on page 17
- Section 4.3, "Saving the Skin ZIP File," on page 18
- Section 4.4, "Editing the Skins for Different Components," on page 18
- Section 4.5, "Uploading the New Skin," on page 19

4.1 The Default Skin

The default skin ZIP file contains a single directory for each major component. This allows you to independently edit and review the skin for each component, and to assign owners for each component.

The owner of each component skin can decide the content of the skin. However, you should use only one style sheet file, and you should minimize the number of image directories for efficient organization.

The major components in default `skin.zip` file are as follows:

- **Console:** Change files in this component to apply a custom skin for the Novell® Web meeting console.
- **Landing:** Change files in this component to apply a custom skin for the login and profile pages.
- **Portal:** Change files in this component to apply a custom skin for the user account home page.

4.2 Downloading the Default Skin

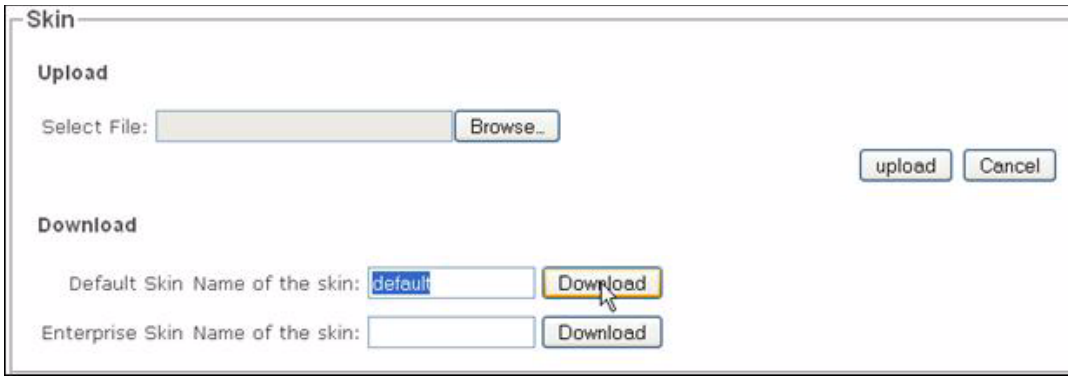
From the Branding page of administrator console you can directly download the default skin of your enterprise account.

![[As in the previous chapters, I expanded the first steps to give more information.]

1. Use the Conferencing URL to log in to the administrator console. For example:

   ![[URL]

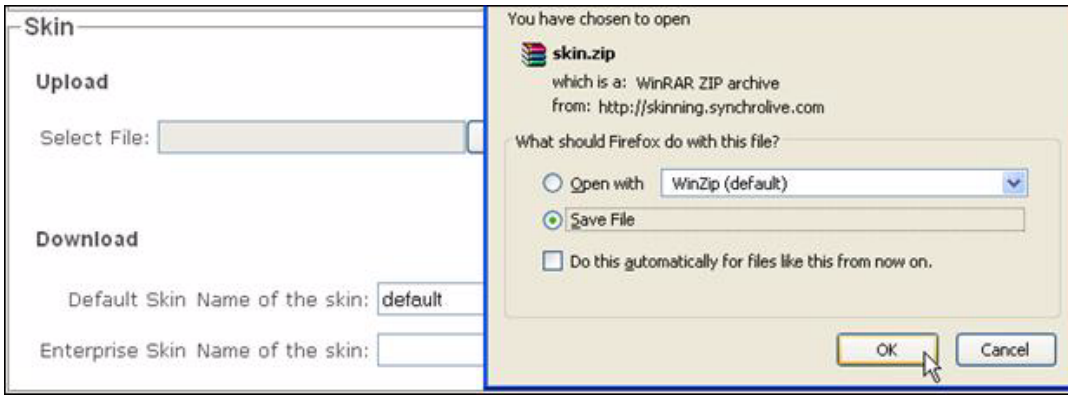
   `https://<enterprise_name>.dimdim.com/adminconsole/`
2. Provide the appropriate administrator account credentials for the administrator console..
3. Click the *Branding* option in the list of available options on the left side, and scroll down to the *Skin* section.



4 Specify the name of skin that you want to download from the server, then click *Download*.

4.3 Saving the Skin ZIP File

1 Save the default image file to your desktop so you can make changes in it.![The original has only a screen shot. I added the step.]



4.4 Editing the Skins for Different Components

Each component has a directory with a set of image files and different parameters defined in `.css` files. For detailed information about different panels and images, refer to Chapter 9, "Examples: Editing Skins," on page 47. You can edit the `.css` file color codes and change image colors for different UI components byusing the examples in this section.

IMPORTANT: Do not change the directory structure. Changing the structure can lead to unusual and inappropriate results.

Download the existing skins from your server, update them, and upload them again instead of trying to upload a local copy.

---

2. It is recommended and advised to make sure that you download the existing skin on your server and then update it rather than updating with any local copy lying on your disk.![This is the original wording. My "translation" is in the paragraph above. OK?]

4.5 Uploading the New Skin

When your new skin is ready, you can upload it.

1. After editing the contents and files in the component directories, create a folder named `default`.
2. Place all of the component directories into the default folder you created in Step 1.
3. Right-click the `default` folder and create a ZIP file.
4. Use the Conferencing URL to log in to the administrator console, click *Branding* in the left menu, then scroll down to the *Skin* section.
5. Browse to and select the ZIP file you created in Step 3.
6. Click *Upload* and wait for the status to display `Uploaded Successfully`.

   Depending on your network connection, it might take some time to upload the files.

For examples, see Chapter 9, “Examples: Editing Skins,” on page 47.

5 Central Collaboration Area

You can download an HTML file from your Novell® Conferencing server and modify it according to your requirements, in order to customize the central collaboration space![Is this what it's called in Novell Conferencing?] with your own HTML page with other contents such as images. You add the new images, styles, and hyperlinksto the HTML page by using the `<img src>` element with `.css` files and with text that you want in the central collaboration space on your Web meeting console.

- Section 5.1, "Downloading the Default Collaboration Site," on page 21
- Section 5.2, "Saving the Default Collaboration Site," on page 22
- Section 5.3, "Editing the Default Collaboration Site," on page 22
- Section 5.4, "Uploading the Custom Collaboration Site," on page 22

5.1 Downloading the Default Collaboration Site

There is an HTML file named `index.html` in the ZIP file. Rest of the contents you can place and include in the HTML page to be shown up.![Don't understand this paragraph. Does it mean to leave the index.html file untouched, and edit only in the other files? BTW, the paragraph originally came after Section 5.2 and was titled "Introduction." Seemed a little late to "introduce" something, so I moved it to here.]

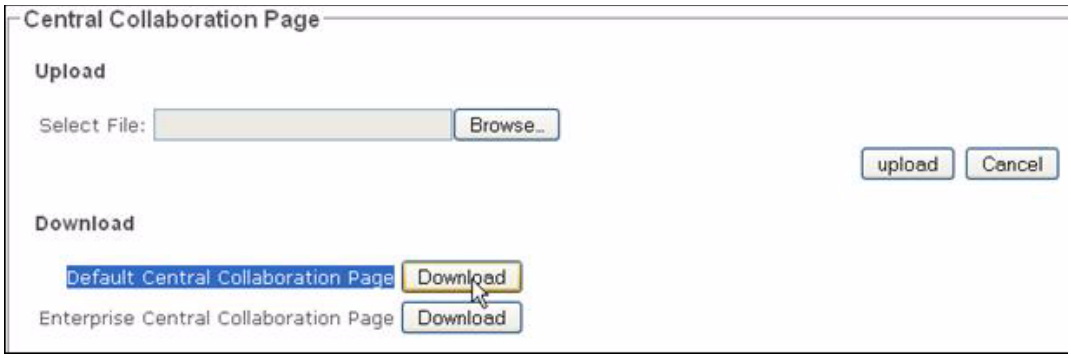
From the Branding page of admin console you can directly download the default collaboration site template of your ~~enterprise~~ account.

![As in the previous chapters, I expanded the first steps to give more information.]

1. Use the Conferencing URL to log in to the administrator console. For example:

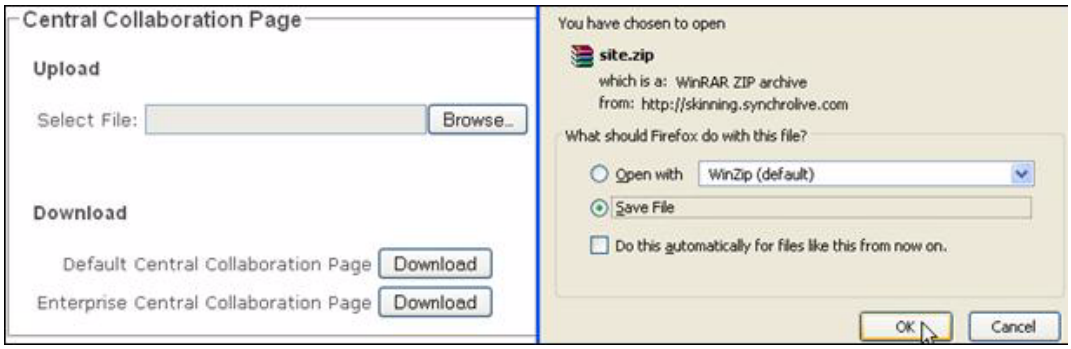
   ![URL]

   `https://<enterprise_name>.dimdim.com/adminconsole/`
2. Provide the appropriate administrator account credentials for the administrator console..
3. Click the *Branding* option in the list of available options on the left side, and scroll down to the *Central Collaboration Page* section.



5.2 Saving the Default Collaboration Site

1 Save the default file to your desktop so you can make changes in it.![The original has only a screen shot. I added the step.]



5.3 Editing the Default Collaboration Site

Developers, designers, and the Novell Conferencing administrator can create the new files for the site. They can design any simple HTML page that meets your requirements. A specific example of this is not included, because designs vary from customer to customer.

You can ![can or should?]use relative path conventions while designing the `index.html` file that resides at the top level of the hierarchy.

5.4 Uploading the Custom Collaboration Site

1 When you have finished editing the files, select the files, then right-click them and create a ZIP file.

2 Use the Conferencing URL to log in to the administrator console, click *Branding* in the left menu, then scroll down to the *Central Collaboration Page* section in the upload form.

3 Browse to and select the ZIP file that you want to upload.

4 Click *Upload* and wait for the status to display `Uploaded Successfully`.

Depending on your network connection, it might take some time to upload the files.

Customizing E-Mail Templates

6

With the Novell® Conferencing administrator console, you can change the e-mail templates for invitations and other notifications that are sent to attendees and hosts from your Novell Conferencing server.

6.1 The Default E-Mail Templates

![Moved this section from below Section 6.2 to here]

The default e-mail template ZIP file contains a properties file, a small logo image, and HTML templates:![Use filenames from Novell Conferencing.]

- `email_strings.properties.en_US`
- `bubbles.jpg`
- `cancellation_email_template.html.en_US`
- `invitation_email_template.html.en_US`
- `invitation_inst_email_template.html.en_US`
- `invitation_sched_attendee_email_template.html.en_US`
- `invitation_sched_email_template.html.en_US`
- `membership_invite_template.html.en_US`
- `password_email_template.html.en_US`
- `recording_email_template.html.en_US`
- `removal_email_template.html.en_US`

6.2 Downloading the Default E-Mail Templates

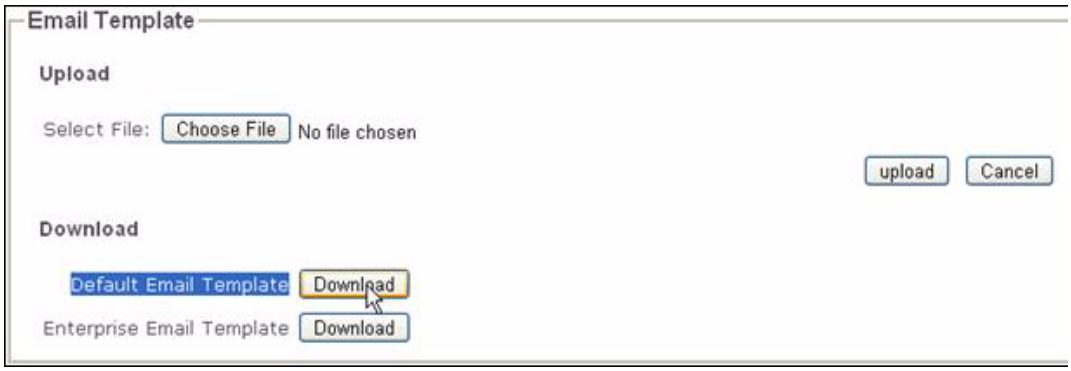
![As in the previous chapters, I expanded the first steps to give more information.]

1. Use the Conferencing URL to log in to the administrator console. For example:

   ![URL]

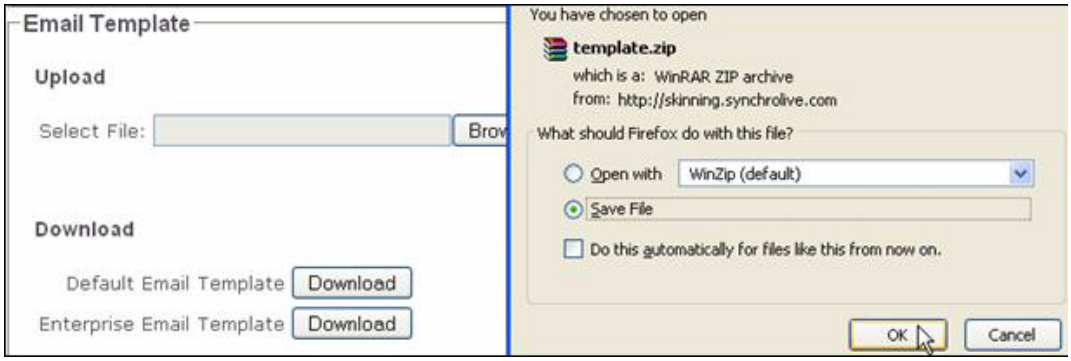
   `https://<enterprise_name>.dimdim.com/adminconsole/`
2. Provide the appropriate administrator account credentials for the administrator console..

3 Click the *Branding* option in the list of available options on the left side, and scroll down to the *Email Template* section.



6.3 Saving the Default E-Mail Templates

1 Save the default file to your desktop so you can make changes in it.![The original has only a screen shot. I added the step.]



6.4 Editing the E-Mail Templates

Modify the text and HTML templates for the invitations and other notifications that are sent by your Novell Conferencing server.

1 Modify the `email_strings.properties.en_US` file to add your new text.

For example, the default text for an instant meeting invitation that goes to an attendee is:

```
subject.join= has invited you to a Web Meeting
```

You can change this to be:

```
subject.join= has requested you to attend a Web Meeting
```

You can also modify the `bubbles` image to use your own logo. It should be 33 pixels wide and 60 pixels high.

Use the following guidelines as you edit the files:

- For properties files, modify the text on right side of the equals sign (=).
- Do not change any words that are in capital letters. For example, the invitation e-mail template for an attendee contains the following line:

"Congratulations! CONFERENCE_INVITATION_HEADING. To CONFERENCE_ACTION the web meeting simply…."

When you edit the HTML template contents and the div colors, do not modify the CONFERENCE_INVITATION_HEADING and CONFERENCE_ACTION text.

- Do not change the div IDs in the HTML templates.

6.5 Uploading the E-Mail Templates

1. When you have finished editing the files, select the files, then right-click the files and create a ZIP file.
2. Use the Conferencing URL to log in to the administrator console, click *Branding* in the left menu, then scroll down to the *Email Template* section in the upload form.
3. Browse to and select the ZIP file you created in Step 1.
4. Click *Upload* and wait for the status to display `Uploaded Successfully`.

   Depending on your network connection, it might take some time to upload the files.

Examples: Editing a Catalog

7

This gives examples of the changes that can be made in the default catalog content list.

- Section 7.1, “Customizing Login and Profile Pages,” on page 27
- Section 7.2, “Customizing User Account home page,” on page 29
- Section 7.3, “Customizing the Available Time Zone List,” on page 34
- Section 7.4, “Customizing Tooltips Text Messages,” on page 36
- Section 7.5, “Customizing Text in the Web Meeting Console,” on page 38

7.1 Customizing Login and Profile Pages

To make changes in the login and profile page titles and texts, edit the `landing_catalog_en_US.properties` file in the `catalog.zip` file you downloaded in Section 2.1, “Downloading the Default Catalog,” on page 11.

For example, if you want to change thetext for “Sign in,” “Dimdim ID,” “Sign in with OpenID,” “Forgot your password?,” or “Share your desktop, “ you edit the following entries in the `landing_catalog_en_US.properties` file:![In this paragraph and below, give examples from the current properties file]

```
indexPageTitle=Sign In
dimdimId= Web Meeting ID
forgetPwdText=Forgot your password?
signInWithIDMsg=Sign in with OpenID
signIn=Sign in
shareDesktop1=Share
shareDesktop2=your desktop
```

These entries appear as follows in the default Login page:

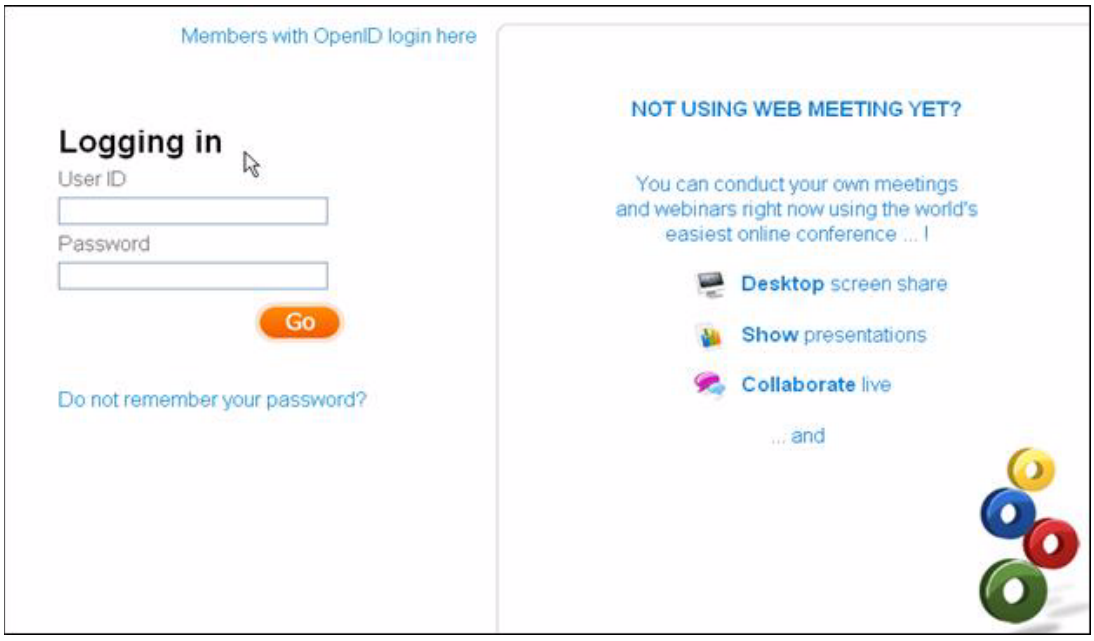
Figure 7-1 *Default Login Page*

Assume that you change the values as follows:![Examples from the current properties file]

```
indexPageTitle=Login
dimdimId= User ID
forgetPwdText=Do not remember your password?
signInWithIDMsg=Members with OpenID login here
signIn=Logging in
shareDesktop1=Desktop
shareDesktop2=screen share
```

These entries appear as follows in the changed login page:

Figure 7-2 *Login Page with Changed Text*



7.2 Customizing User Account home page

The example in this section shows how to modify the dashboard2 page (user account home page) when the URL used to log in is `http://<enterprise_name>.synchrolive.com/signin2`.![URL]

If you use `http://<enterprise_name>.synchrolive.com/` ![URL]as your login URL, you can see the new layout.

To edit the catalog for the new page layout, you use the `portal_catalog_en_US.properties` file. The text modifications are done according to the procedure in this section, but the strings to be modified are under a different heading:

`##### product related pods New Portal####  IN THE FILE portal_catalog_en_US.properties"`

To edit dashboard2, you edit the `portal_catalog_en_US.properties` file in the `catalog.zip` file you downloaded in Section 2.1, “Downloading the Default Catalog,” on page 11.

For example, assume you want to change the following pages:

Figure 7-3 *Default User Account Home Page*

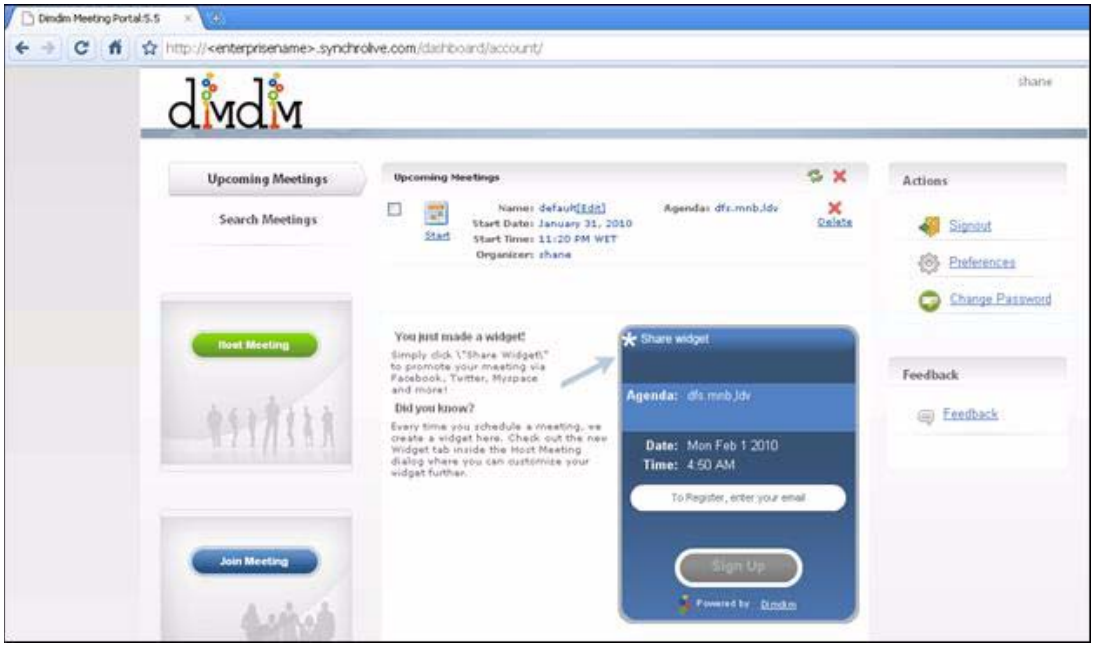


Figure 7-4 *Default Host Meeting Dialog Box*

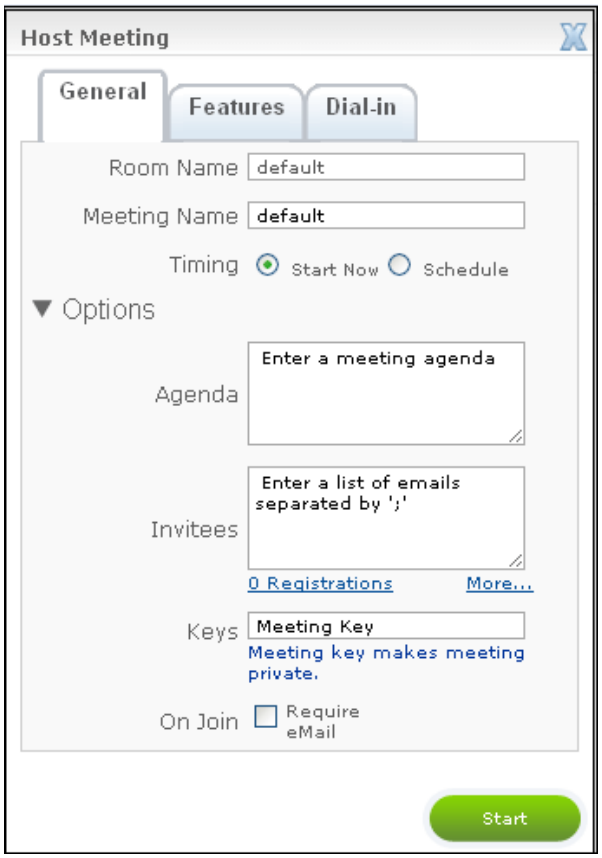
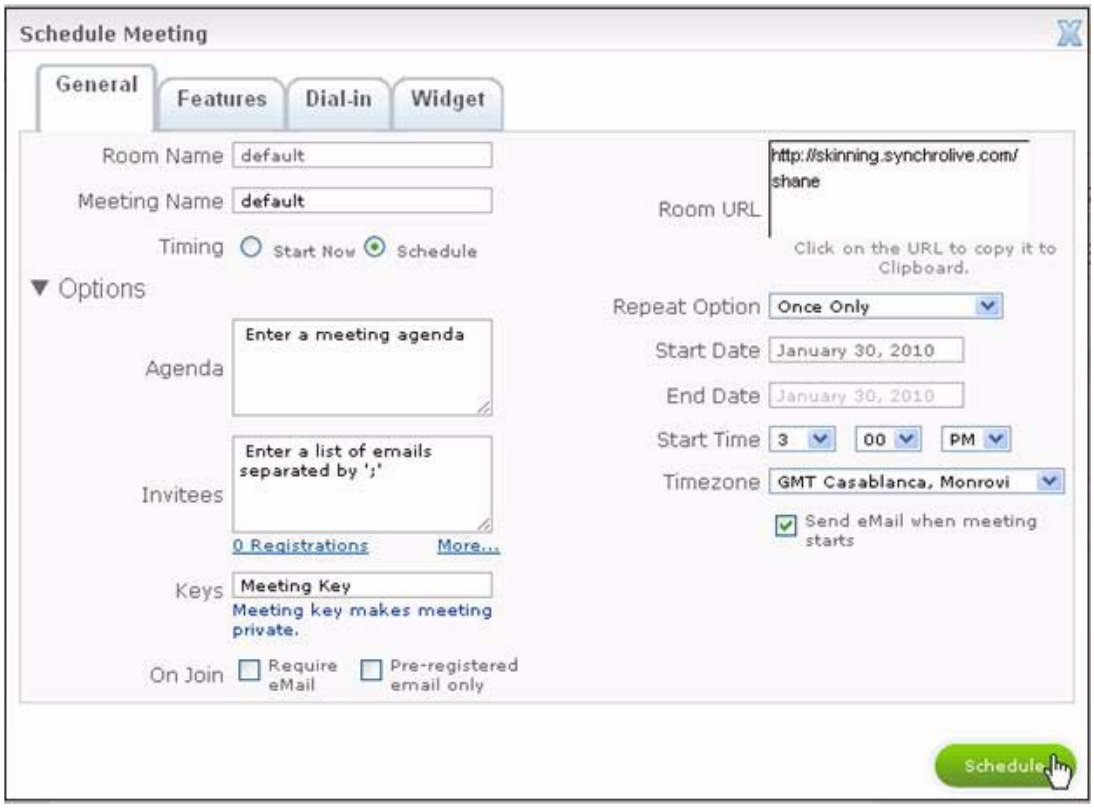


Figure 7-5 *Default Schedule Meeting Dialog Box*



The `default portal_catalog_en_US.properties` file lists the text as follows:![Examples from the current properties file]

```
portalhometab.tab2_text = Upcoming Meetings
portalmymeetings_tab_text = Search Meetings
new_start_button_tooltip_text = Host Meeting
new_join_button_tooltip_text = Join Meeting
portal_page_title=Dimdim Meeting Portal:5.5
user_info_pref_label=Preferences
user_info_change_pwd=Change Password
user_info_signout=Signout
start.meeting.submit_text=Start
start.agenda=Agenda
start.agenda.missing = Please enter agenda for the meeting
start.attendees=Invitees
ui_schedule_message = Schedule
ui_start_now_message = Start Now
start.schedule.startDate=Start Date
start.schedule.endDate=End Date
start.meetingStartTime=Start Time
```

Assume you change the text as follows:![Examples from the current properties file. Why have this line listed separately?]

```
signin.schedule_message_text = Schedule
```

Change the text on right side in the `portal_catalog_en_US.properties` file as follows:![Examples from the current properties file]

```
portalhometab.tab2_text=My Future Meetings
portalmymeetings_tab_text = Find Meetings
new_start_button_tooltip_text = Launch Meeting
new_join_button_tooltip_text = Join in
portal_page_title=My Web Meetings Account
user_info_pref_label=My Settings
user_info_change_pwd=Change My Password
user_info_signout=Logout
start.meeting.submit_text=Begin
start.agenda=My Agenda
start.agenda.missing = Please enter meeting AGENDA
start.attendees=INVITE
ui_schedule_message = PLAN
ui_start_now_message = Begin
start.schedule.startDate=Plan on
start.schedule.endDate=Ends on
start.meetingStartTime=Begins at
signin.schedule_message_text = Plan
```

The custom text messages appear as follows:

Figure 7-6 *Custom User Account Home Page*

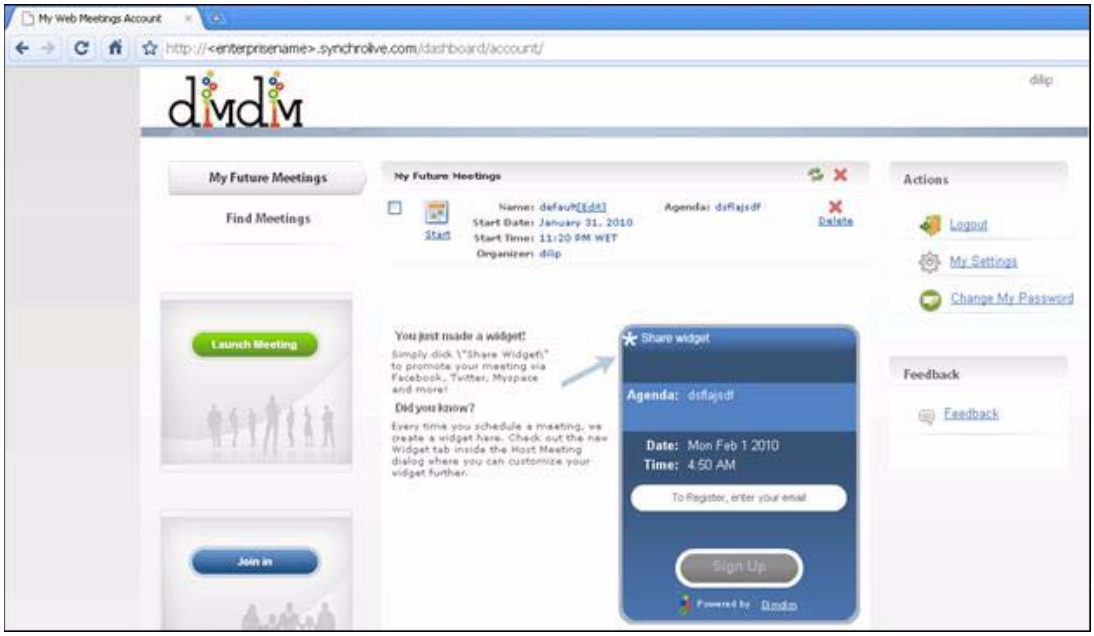


Figure 7-7 *Custom Host Meeting Dialog Box*

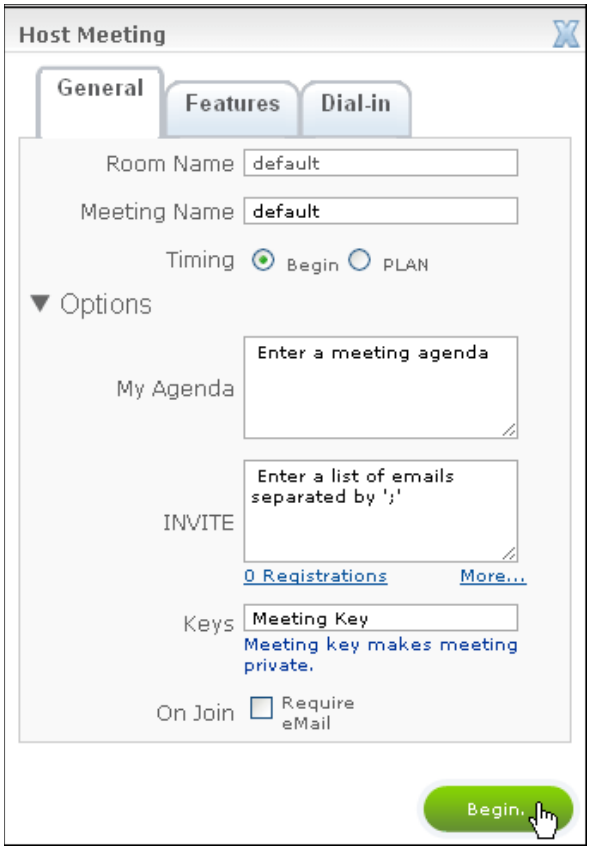
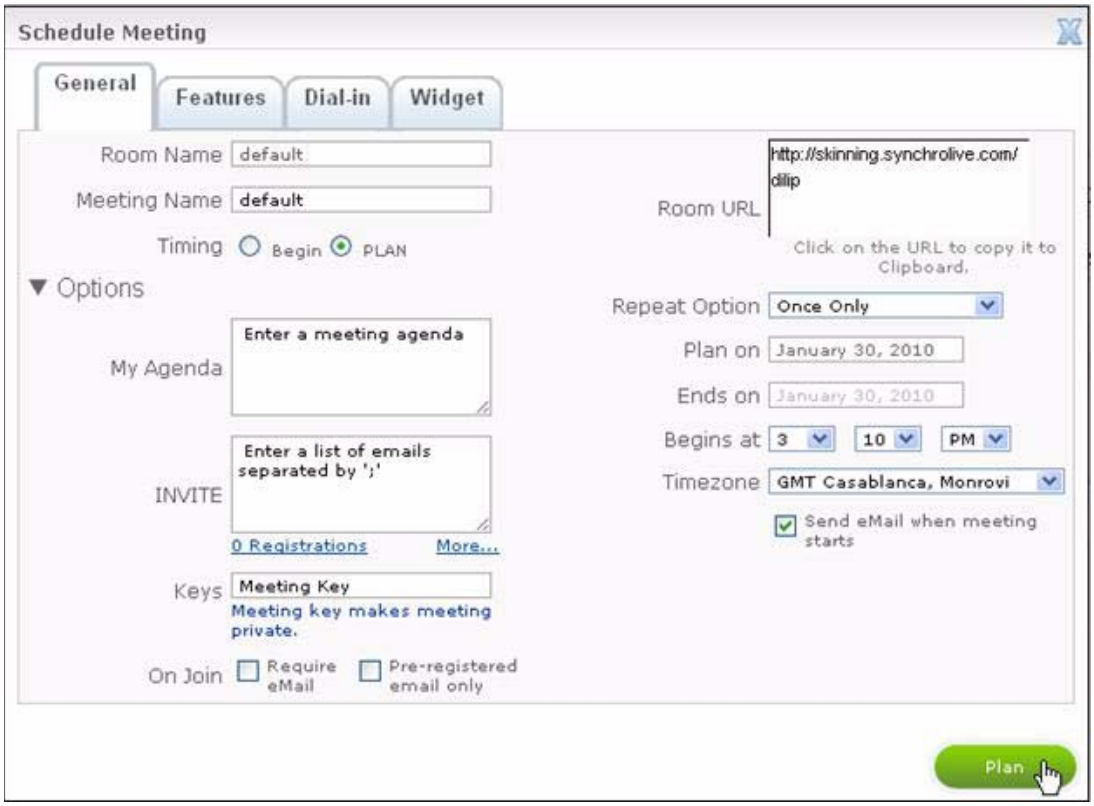


Figure 7-8 *Custom Schedule Meeting Dialog Box*

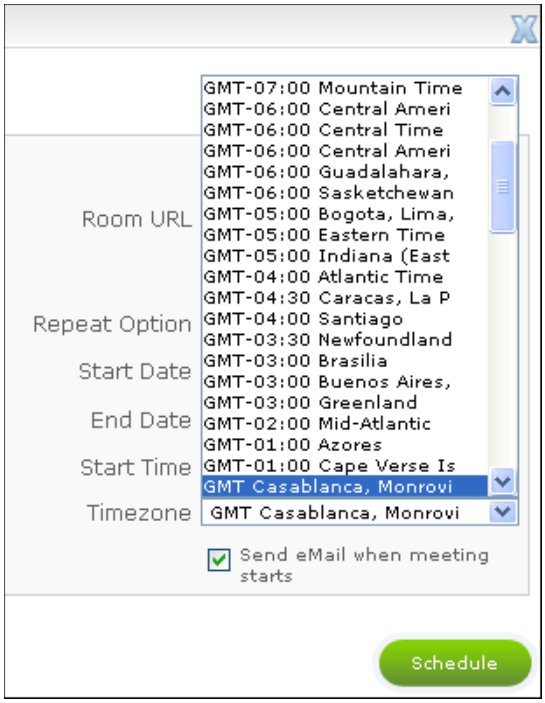


7.3 Customizing the Available Time Zone List

To customize the time zone options available to a user ~~on your enterprise account~~, you can edit the `portal_selectlist_ui_strings_en_US.properties` file, which is available in the `catalog.zip` file you downloaded in Section 2.1, “Downloading the Default Catalog,” on page 11.

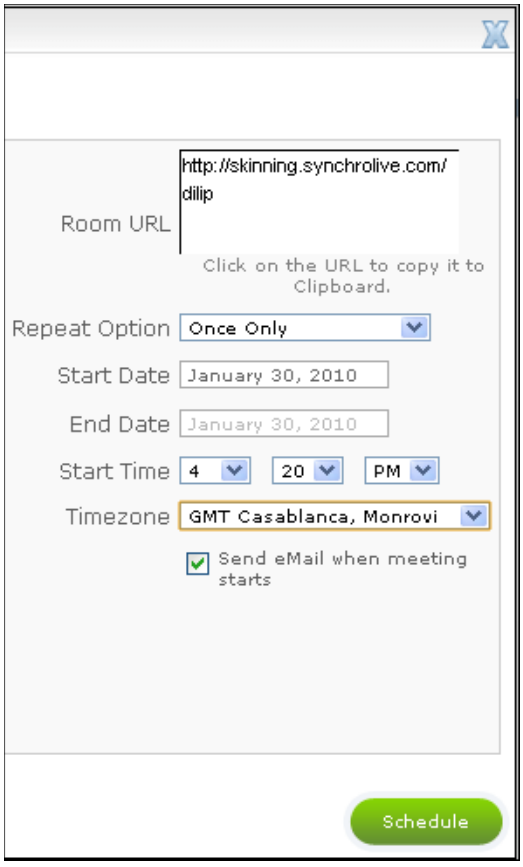
The default time zone list contains many options, as shown in the screen capture below:

Figure 7-9 *Default Time Zone List*



You can add or restrict the available time zone options from this file.

Figure 7-10 *Custom Time Zone List*



7.4 Customizing Tooltips Text Messages

To change the text of tooltips messages in the Web meeting console, you edit the `console_tooltips_en_US.properties` file, which is available in the `catalog.zip` you downloaded in Section 2.1, “Downloading the Default Catalog,” on page 11.

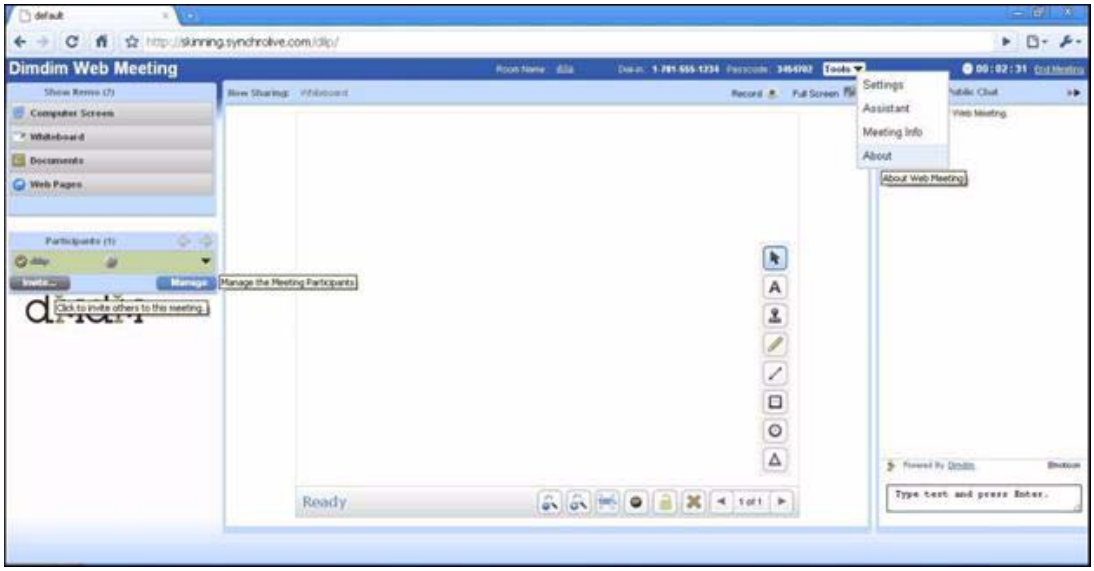
For example, assume you want to change the default tooltip messages for the *Invite* and *Manage* buttons, and the *Share* and *About* options in the *Tools* menu.![Examples from the current properties file]

The default values for these tooltips in `console_tooltips_en_US.properties` are defined as: ![Examples from the current properties file]

```
invite_link=Click to invite others to this meeting.
manage_participant_link=Manage the Meeting Participants
about_link=About Web Meeting
```

The default appearance of these is as follows:

Figure 7-11 *Default Tooltips Text*

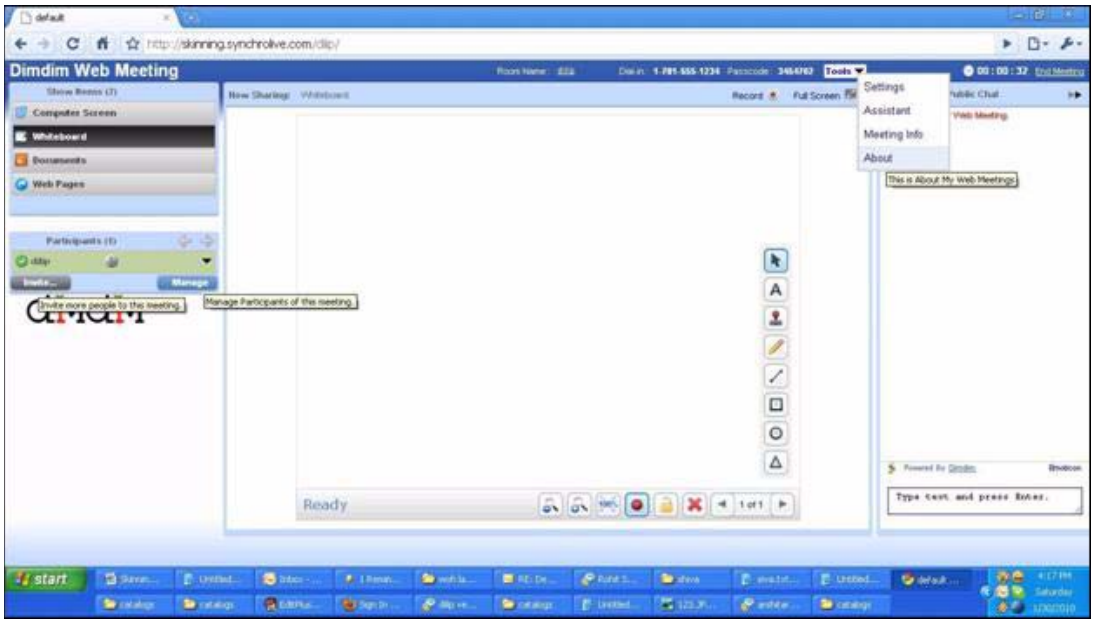


To change the values for these, you edit the `console_tooltips_en_US.properties` file and make changes as follows:![Examples from the current properties file]

```
invite_link=Invite more people to this meeting.
manage_participant_link=Manage Participants of this meeting.
about_link=This is About My Web Meetings
```

The edited page appears as follows:.

Figure 7-12 *Custom Tooltips Text*



7.5 Customizing Text in the Web Meeting Console

If you want to change the text for the controls in the Web meeting console, you edit the `console_ui_strings_en_US.properties` file, which is available in the `catalog.zip` file you downloaded in Section 2.1, “Downloading the Default Catalog,” on page 11..

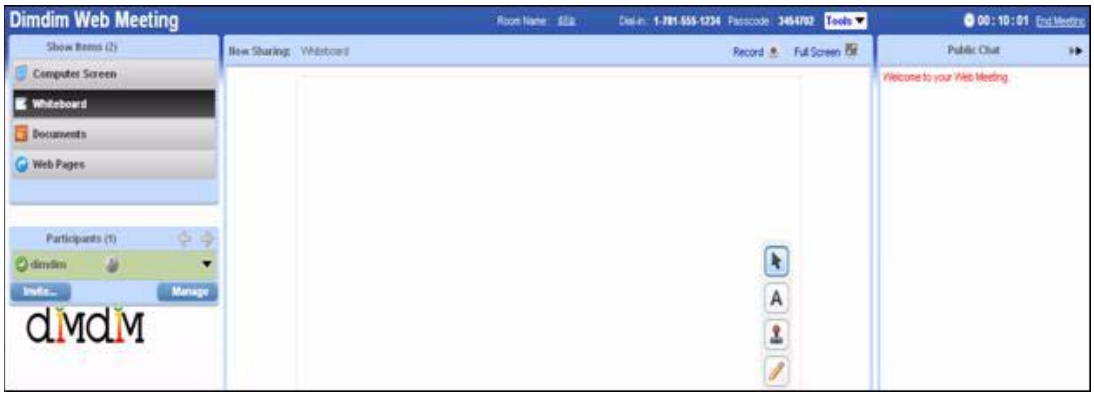
For example, assume that you want to changing the default text of the Show Items list and the public chat, Full Screen, and End Meeting features. ![Examples from the current properties file]

The default values of these in the `console_ui_strings_en_US.properties` file is as follows:![Examples from the current properties file]

```
console.showitemslabel = Show Items
console.desktoplabel = Computer Screen
share.wb.name=Whiteboard
resource.cobrowse.type.label=Web Pages
resource.ppt.type.label=Documents
workspace.fullscreen.label=Full Screen
console.signoutlabel.presenter=End Meeting
workspace.hide.chat.label=Public Chat
```

The default entries appear as follows:

Figure 7-13 *Default Web Meeting Console*

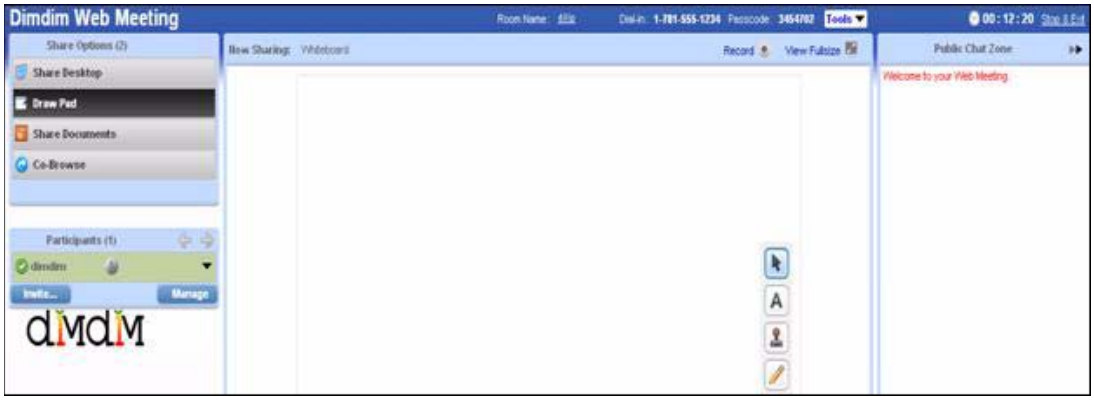


Assume that you modify the values in the `console_ui_strings_en_US.properties` file as shown below:![Examples from the current properties file]

```
console.showitemslabel = Share Options
console.desktoplabel = Desktop Share
share.wb.name=Draw Pad
resource.cobrowse.type.label=Co-Browse
resource.ppt.type.label=Share Documents
workspace.fullscreen.label=View Full size
console.signoutlabel.presenter=Stop & Exit
workspace.hide.chat.label=Public Chat Zone
```

These new text values appear as follows:

Figure 7-14 *Customized Web Meeting Console*



8 Examples: Editing the Branding and Logo

You make the branding and logo modificationsfrom administration console.

The ZIP file that you downloaded in Section 3.1, “Downloading the Default Branding,” on page 15 contains the `dimdim-logo.png` and `dimdim-logo-about.png` files. ![Examples from the current properties file]

- Login page
- User account (dashboard pages)
- Profile page
- Web meeting collaboration area
- Web meeting console’s *About* link in the *Tools* menu

If a user uploads his or own custom logos and personalizes them, it affects the following pages:

- User account (dashboard pages)
- Web meeting collaboration area

If a user does not upload any personalized image, the images uploaded by the administrator are in effect.

Figure 8-1 *Default Login Page*

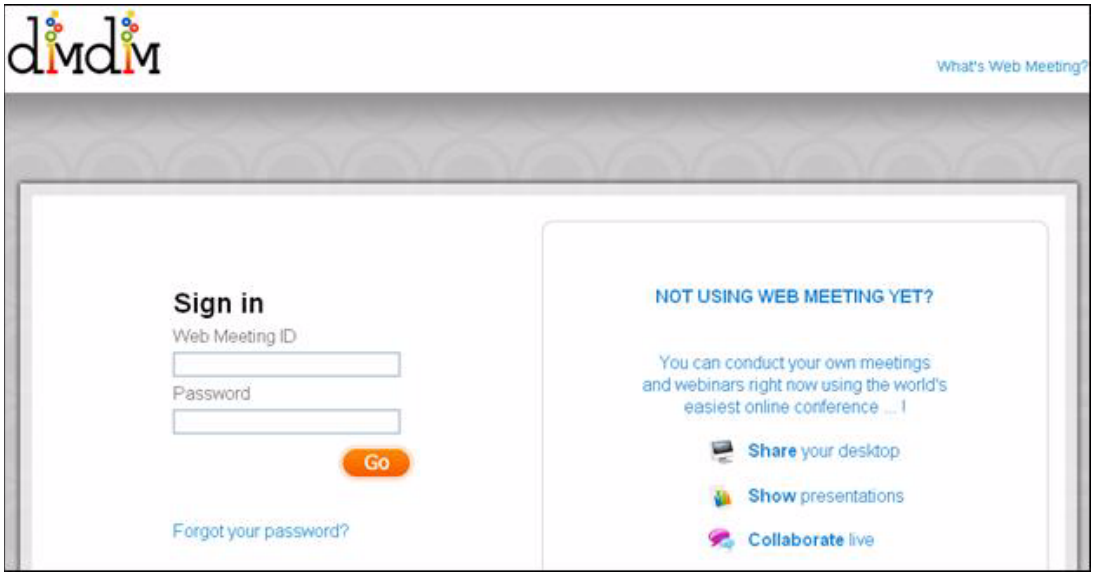


Figure 8-2 *Dafault Dashboard Page 1*

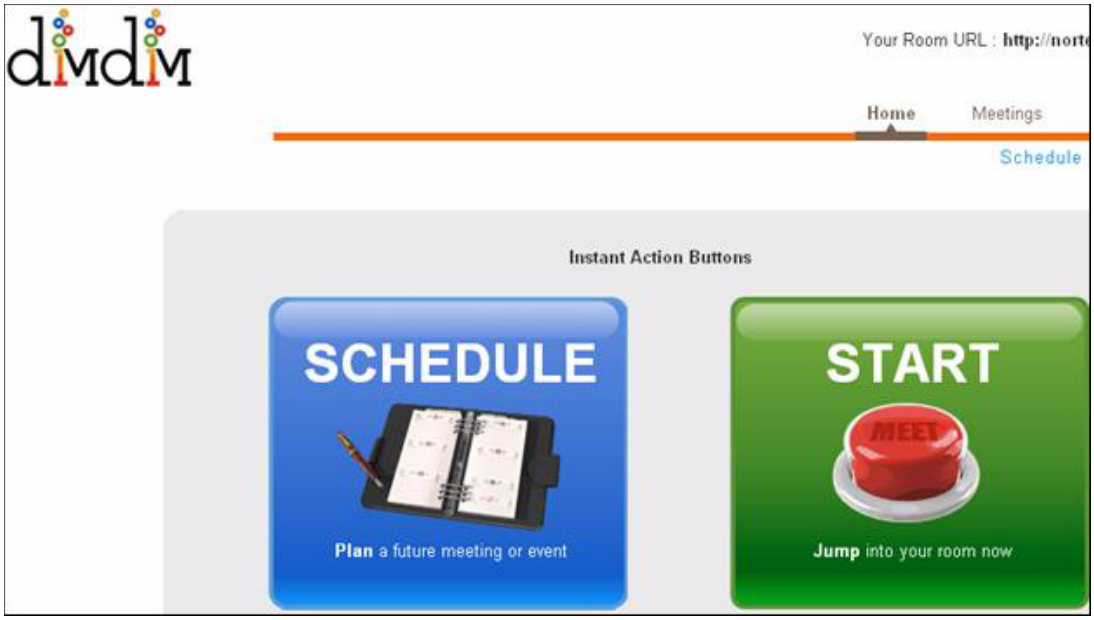


Figure 8-3 *Default Dashboard Page 2*

Figure 8-4 *Default Collaboration Area*

Figure 8-5 *Custom Logo Login Page*

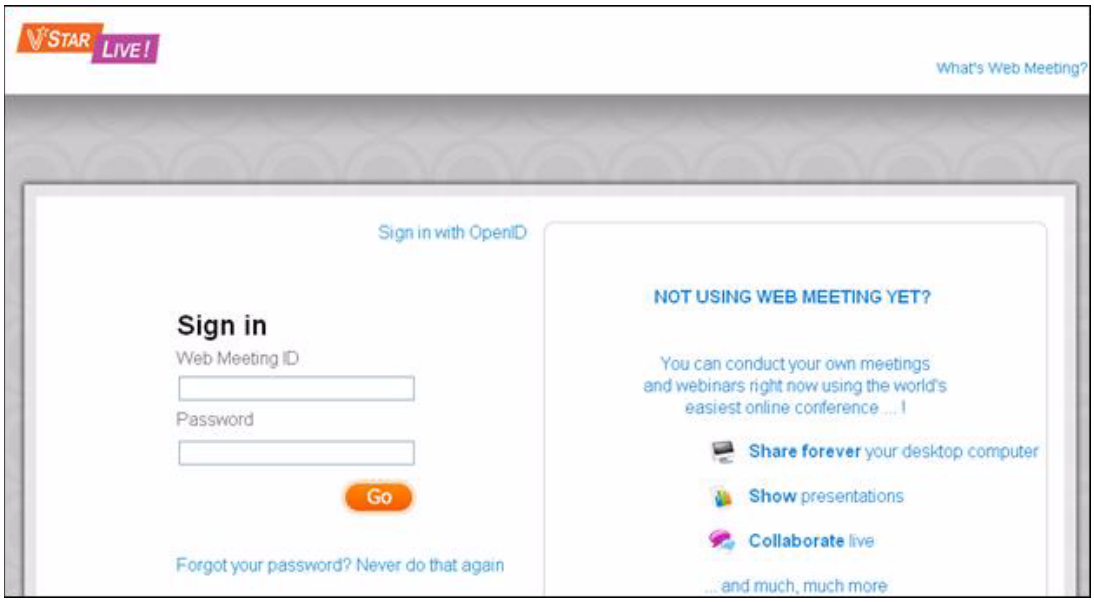


Figure 8-6 *Custom Logo Dashboard Page 1*

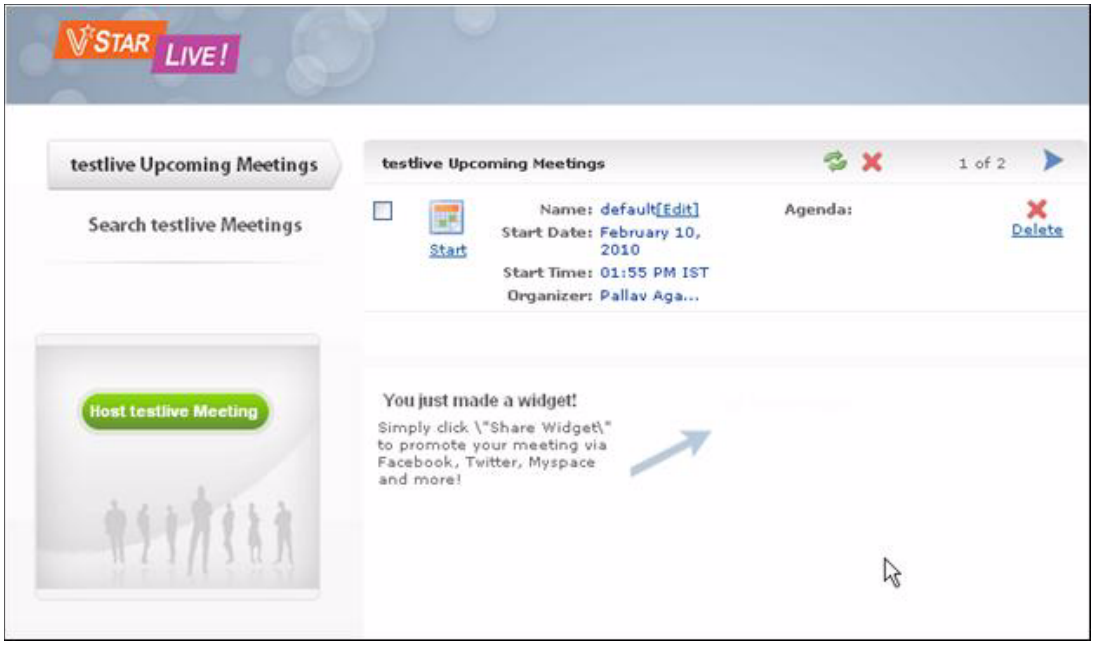


Figure 8-7 *Custom Logo Dashboard Page 2*

Figure 8-8 *Custom Logo Collaboration Area*

9 Examples: Editing Skins

This section gives examples of the changes that can be made in the default skins components:

- **Console:** Lets you edit the look and feel of Web meeting console.
- **Landin:** Lets you modify the look and feel for the login page and the profile page
- **Portal:** Lets you customize the look and feel of the user account home page (dashboards)

The following topics are covered:

- Section 9.1, “Customizing the Skin for the Web Meeting Console,” on page 47
- Section 9.2, “Applying a Custom Skin to the Login and Profile Pages,” on page 52
- Section 9.3, “Apply a Custom Skin to the User Account Home Page,” on page 54

9.1 Customizing the Skin for the Web Meeting Console

The Web meeting console look and feel can be modified for different panels.

- Section 9.1.1, “Changing Top Panel and Bottom Panel,” on page 47
- Section 9.1.2, “Changing the text Color of the Top Left Area,” on page 48
- Section 9.1.3, “Changing Colors for Panel Headings,” on page 49
- Section 9.1.4, “Changing the Default Central Collaboration Space,” on page 50

9.1.1 Changing Top Panel and Bottom Panel

You change the blue color panel on the top of meeting console by replacing the `TopGradient.jpg` image. The image is in `~\skin\default\console\images`.

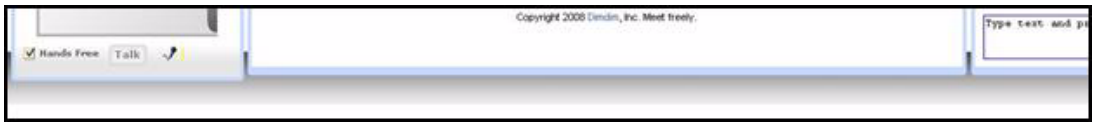
Figure 9-1 *Default View*

Figure 9-2 *Custom View*

Similarly, you change the blue color panel on the top of meeting console by replacing the `BottomGradient.jpg` image. The image is in `~\skin\default\console\images`.

Figure 9-3 *Default View*

Figure 9-4 *Custom View*



9.1.2 Changing the text Color of the Top Left Area

To change the font styles and color of the text in the top left area of the console, you edit the `~\skin\default\console` file.

Make changes in the parameters of the `.logo-text` element in the `styles.css` file

The default is as follows:

```
.logo-text
{
        font-family: helvetica;
        font-size: 20px;
        color:white;                        change this color according to your
requirements.
        font-weight:bold;
}
```

Default View:

Figure 9-5 *Default View*

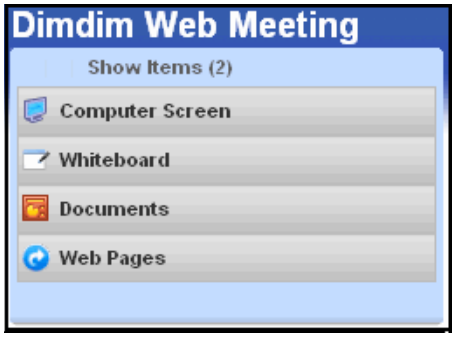
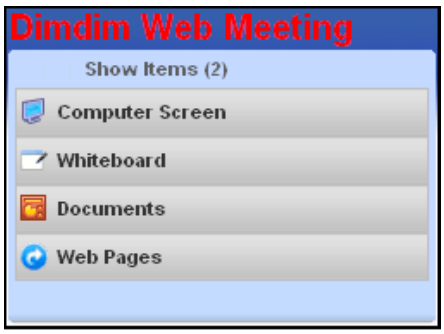


Figure 9-6 *Custom View*



9.1.3 Changing Colors for Panel Headings

To change the text colors of all the panel headings, open the `~\skin\default\console\styles.css` file and change the following lines:.

```
BODY
{
 -
         color: #5E5E5E;       à IT IS FOR PANELS HEADINGS (assume that you
change it to orange)
 -
}
```

Figure 9-7 *Default Heading Colors*

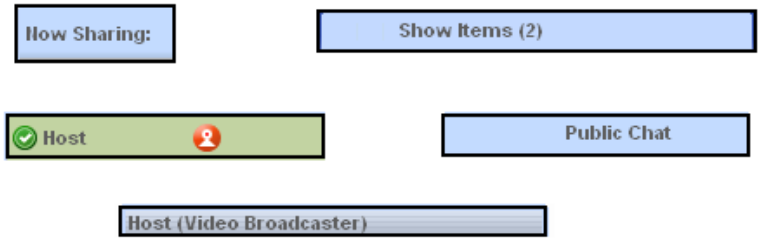
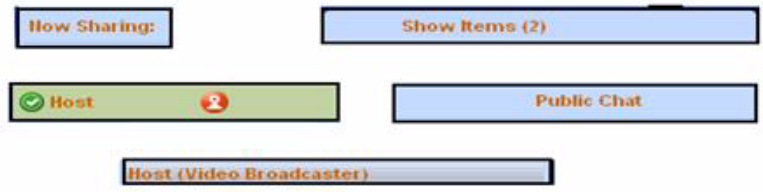


Figure 9-8 *Custom Heading Colors*



IMPORTANT: Clear your browser cache before you start a new meeting

This change also affects the text color of the text string in the `Loading…` message that appears on the Loading page of meeting console.

Figure 9-9 *Custom Color on the Loading Page*

9.1.4 Changing the Default Central Collaboration Space

You can change the default collaboration space that appears in the Web meeting console. There are two views available for collaboration space:

- Host collaboration area
- Attendee collaboration area

To customize the collaboration crea, you modify the following images, which are in `~\skin\default\console\images`.![Use filenames from Novell Conferencing.]

```
inviteBtnTop.png
invite_phoneHover.png
invite_email.png
invite_emailHover.png
invite_phone.png
invite_phoneHover.png
greyboxDetailsTop.png
greyboxDetailsBottom.png
```

To change the grey border around the meeting information, you edit the color value in the `~\skin\default\console\styles.css` file.

Figure 9-10 *Dafault Host Collaboration Area*

Figure 9-11 *Default Attendee Collaboration Area*

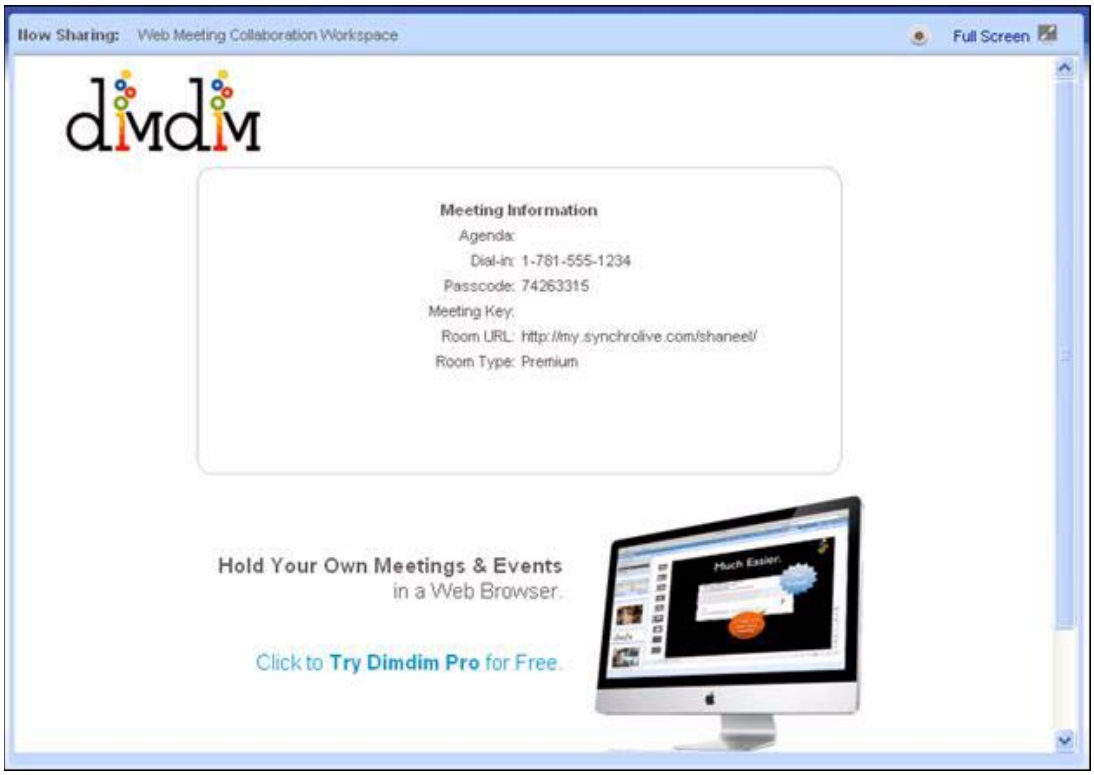
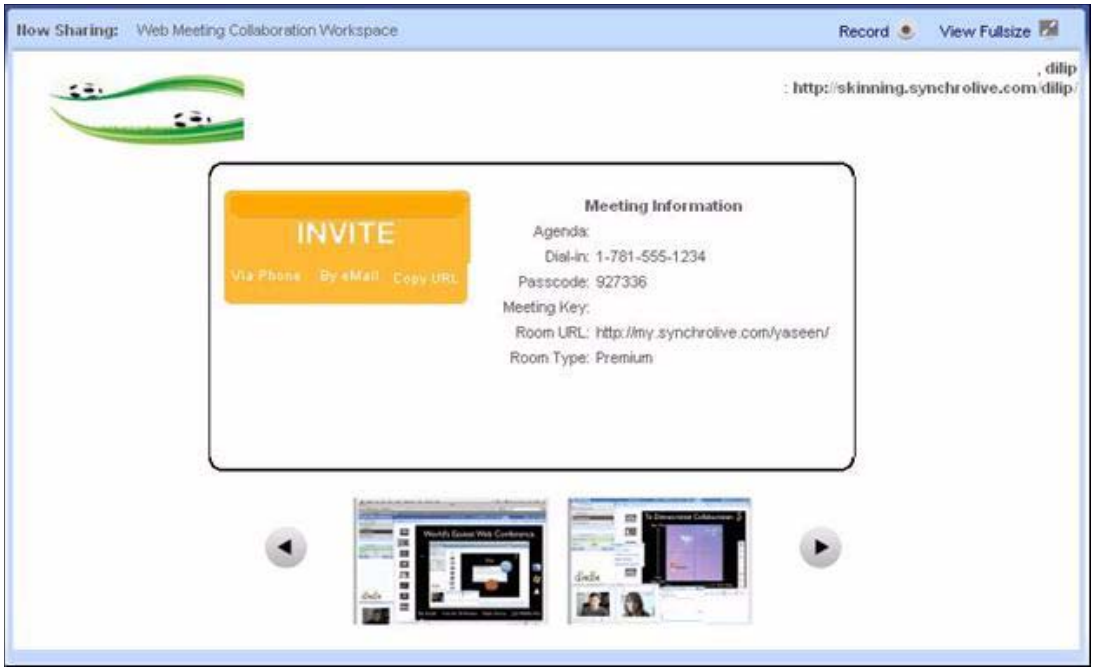


Figure 9-12 *Custom Collaboration Area*



If you want to use another in place of the monitor in the Figure 9-11, you can replace `monitorImage.png` with the image of your choice

9.2 Applying a Custom Skin to the Login and Profile Pages

You can change the complete look and feel of the login page and the profile page by modifying the files available in `~\skin\default\landing\images` and `~\skin\default\landing\css\style.css`.

The default image files are as follows:![Use filenames from Novell Conferencing.]

- `bg_top.gif`
- `bgdesign.gif`
- `bg-box-top-big.png`
- `bg-box-middle-big.png`
- `bg-box-bottom-big.png`
- `cpod_bottomSmall.png`
- `cpod_topSmall.png`
- `goBtn.png`

You can also make the change in the css files associated with profile and login page.

For example, assume that you want to change the top background where the logo appears.

Open the file and change the hex color to some other code.

```
#topLinks{
                background-color:#FFFFFF;
                height:80px;
}
```

There are many other image files that you might want to replace with the custom images and colors. You do this by editing the files in `~\skin\default\landing\images` and the `.css` file in `~\skin\default\landing\css\style.css`.

Figure 9-13 *Dafault Login Page*

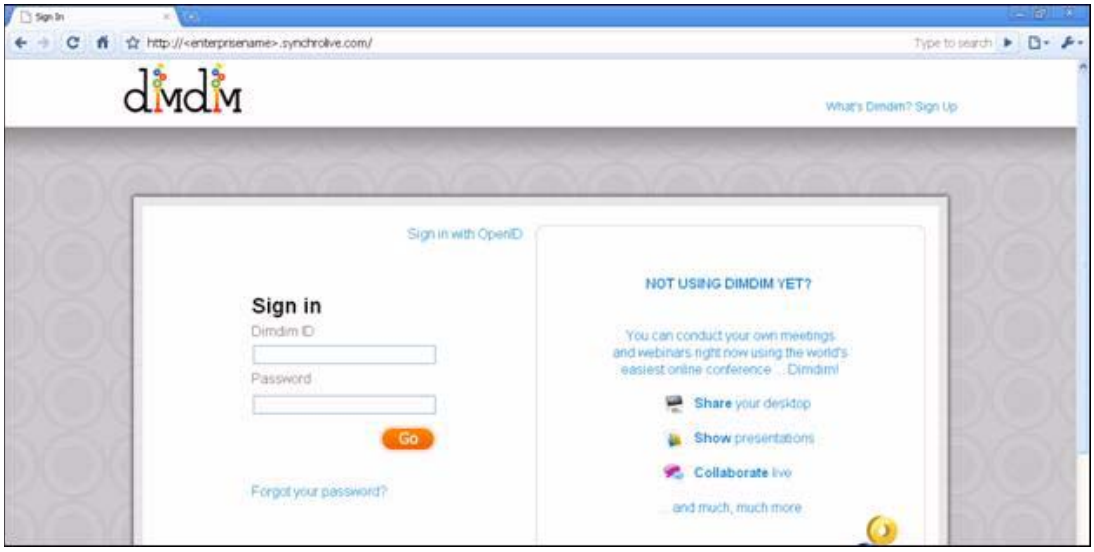


Figure 9-14 *Default Profile Page*

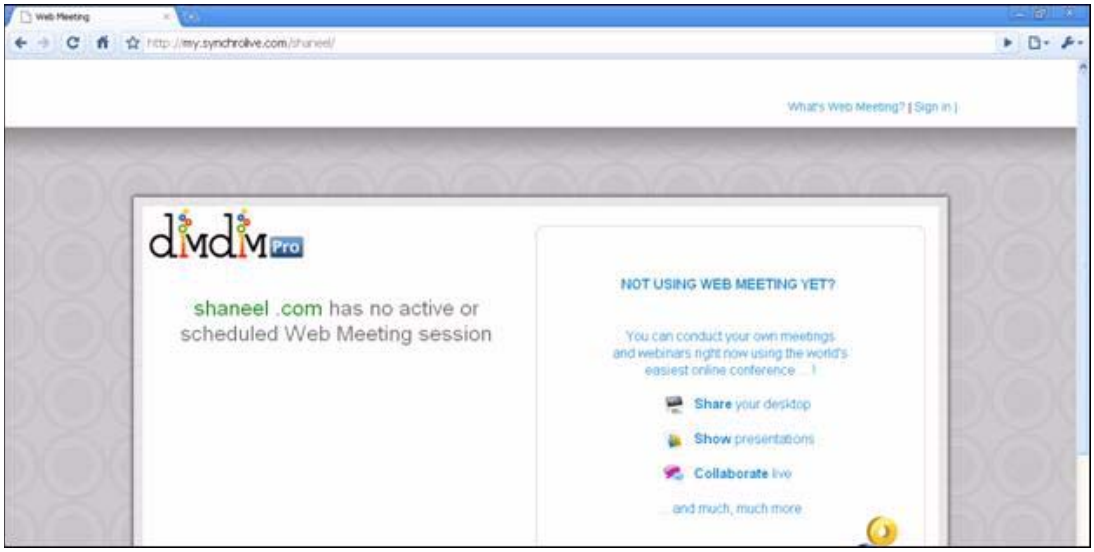


Figure 9-15 *Custom Login Page*

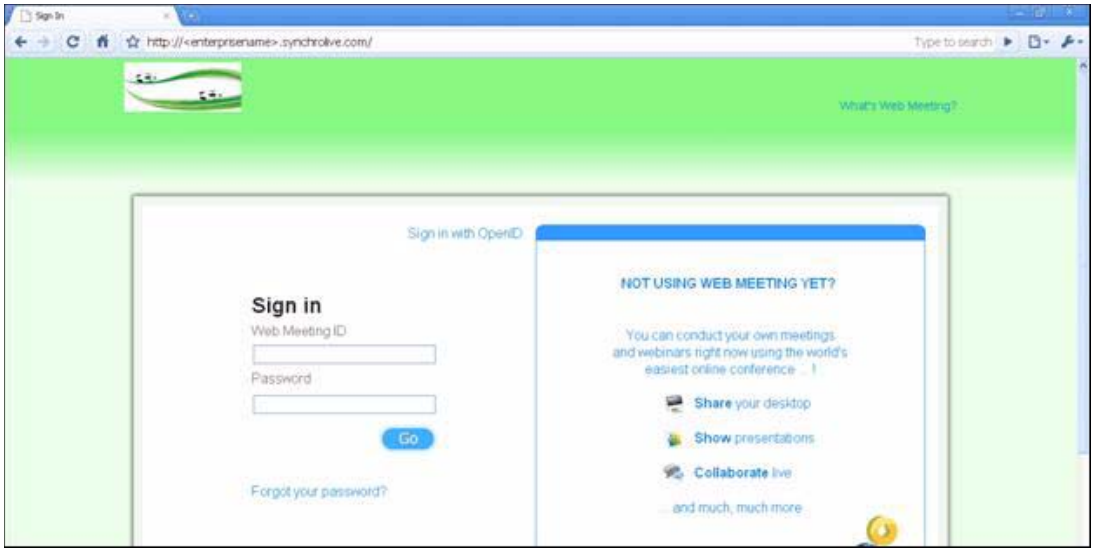


Figure 9-16 *Custom Profile Page*

9.3 Apply a Custom Skin to the User Account Home Page

![Does this apply to Novell Conferencing?]

Dimdim version 5.5 provides an option for two different layouts for the User account page. They are called *Dashboard* and *Dashboard2*.

Dashboard is the new layout that appears when you log in using a URL such as http://`<enterprise_name>`.synchrolive.com/.![URL]

Dashboard 2 is the older layout for User account home pages, which is seen when you log in by using a URL such as `http://<enterprise_name>.synchrolive.com/signin2`.![URL]

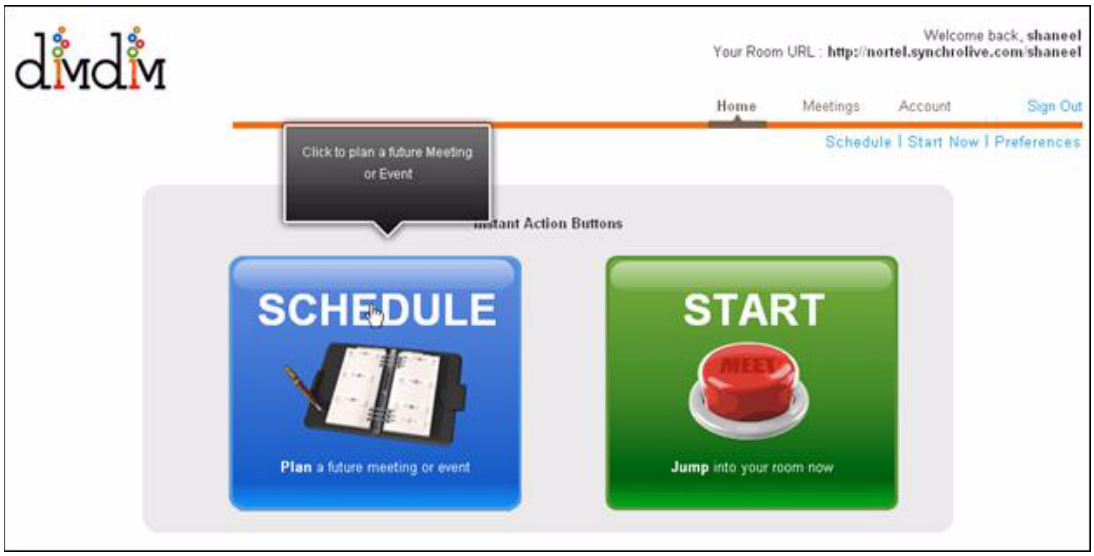
You can modify the look and feel of the user account home page for all the user accounts on your server. To do this, edit the contents of `~\skin\default\portal\images` and the `.css` file in `~\skin\default\portal\css\style.css`.

- Section 9.3.1, “Applying a Skin to the Dashboard Page,” on page 55
- Section 9.3.2, “Applying a Skin to the Dashboard 2 Page,” on page 56

9.3.1 Applying a Skin to the Dashboard Page

To apply a skin to the the new portal layout, you need to change the images in the `portal2` directory in the skins folder you downloaded from your server in Section 4.2, “Downloading the Default Skin,” on page 17.

Figure 9-17 *Default Layout with a Custom Branding Logo*

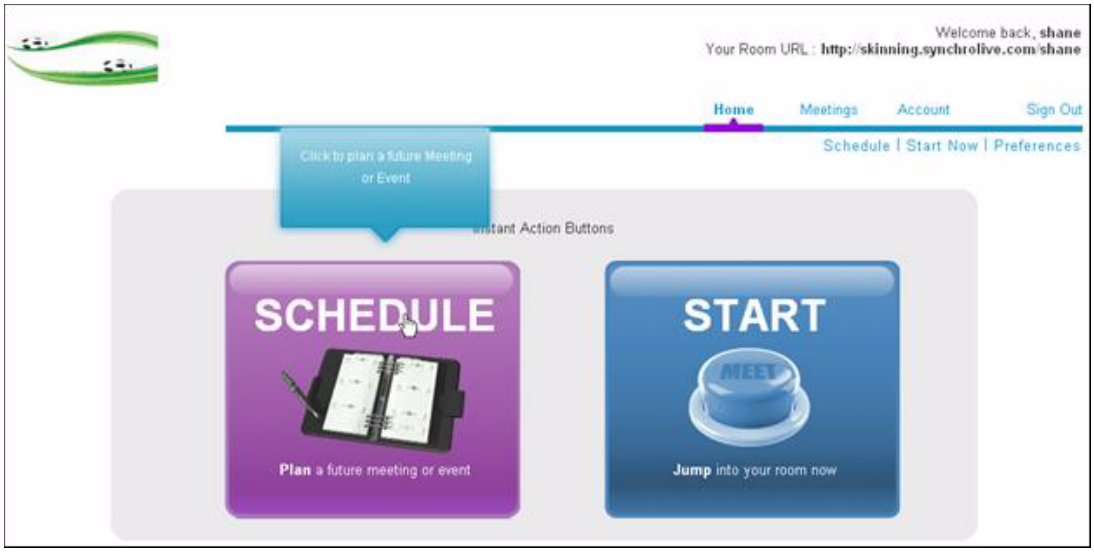


To change these items, you edit and replace the following files in `images` directory of `portal2` .

![Use filenames from Novell Conferencing.]

- orangebg.png
- schedulesPlanner.png
- meetButtonIcon.png
- highlightHeader.png
- black_arrow.png

Figure 9-18 *Custom Skin after Changing the Images and Changing the style.css file*



9.3.2 Applying a Skin to the Dashboard 2 Page

Dashboard2 is an older layout that appears when you login using a URL similar to `http://<enterprise_name>.synchrolive.com/signin2`.

The new custom images should have the same name and size as the file you replace. For example, assume that you change the following image files in the `~\skin\default\portal\images` directory and upload them back to the server, you see the changes shown in the screen captures following the list.

![Use filenames from Novell Conferencing.]

- `join_pod.png`
- `host_pod.png`
- `subnav_bgitem.png`
- `subnav_bgitem_act.png`
- `right_bottom.png`
- `right_top.png`

Figure 9-19 *Default Appearance*

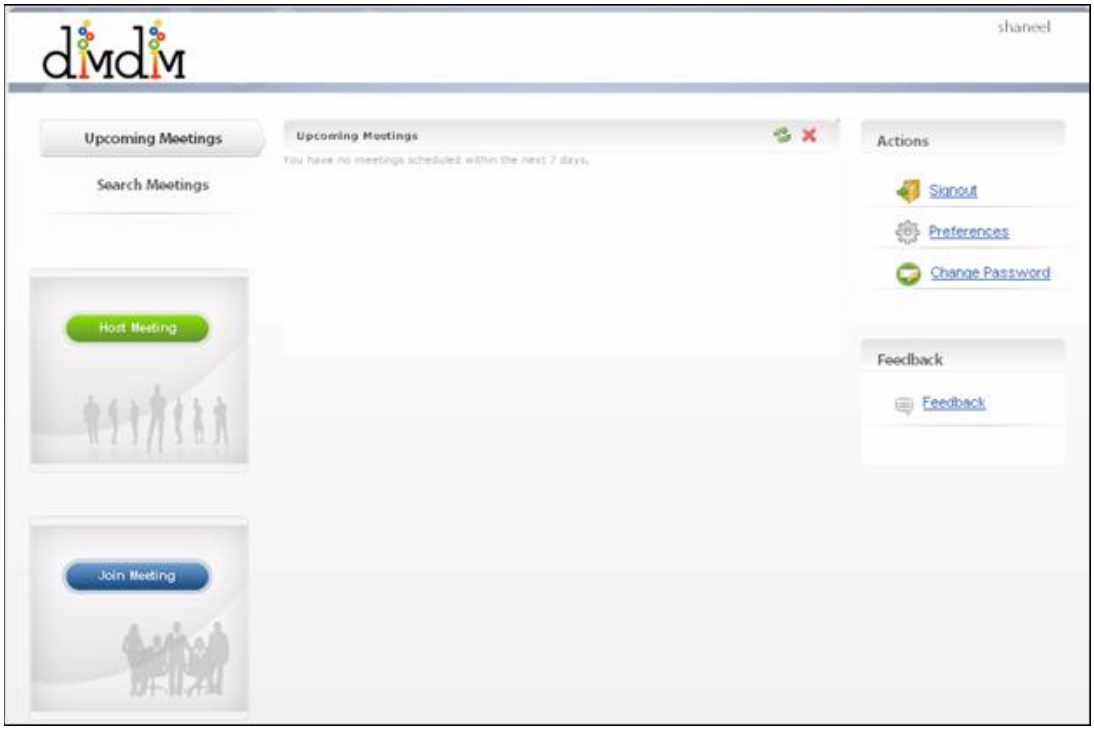
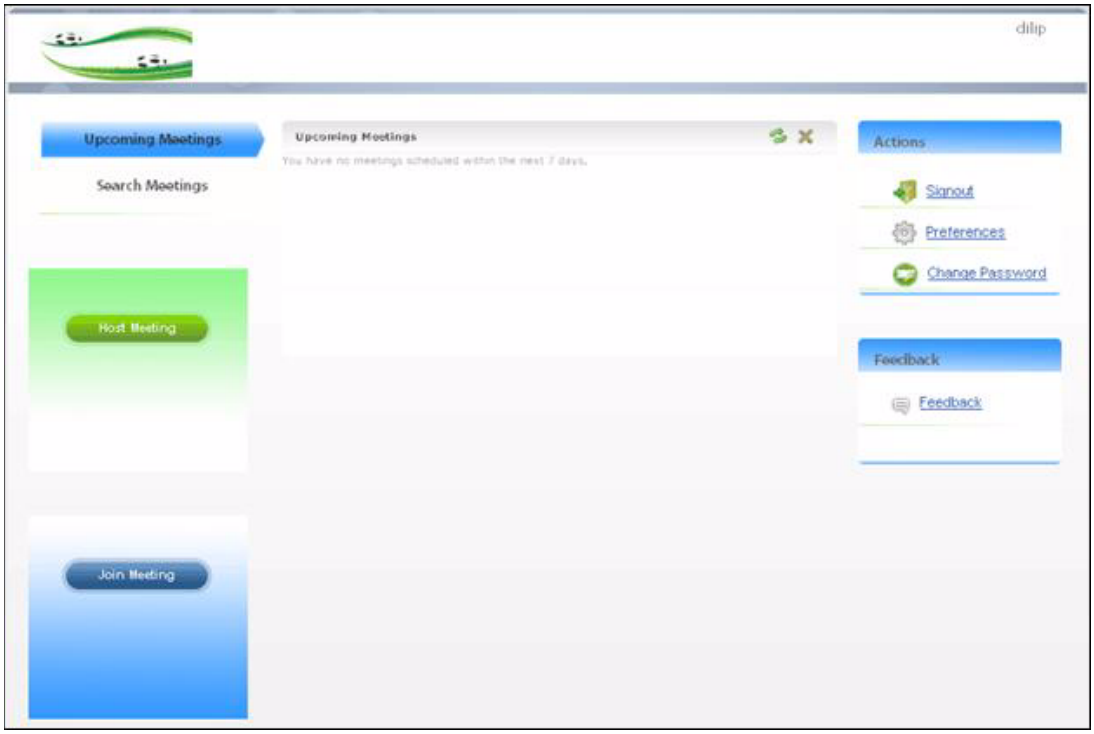



Figure 9-20 *Customized Appearance*