

# **OES Cross-Platform Libraries (XPlat) for Linux**

## **Developer Kit**

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**Novell®**



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# About This Guide

OES Cross-Platform Libraries (XPlat) for Linux contains the linker and header files that you need for Novell® related application development on Linux\*. Applications using XPlat don't need the Novell Client™ for Linux. However, certain operations (such as mapping network drives) won't work unless you install the Novell Client for Linux.

This guide contains the following sections:

- ♦ [Chapter 1, “Overview,” on page 7](#)
- ♦ [Chapter 2, “Functions,” on page 11](#)
- ♦ [Chapter 3, “Thread Session Functions,” on page 19](#)
- ♦ [Chapter 4, “Greater Than 16 TB Volume Support Functions,” on page 27](#)
- ♦ [Appendix A, “Documentation Revision History,” on page 45](#)

## Feedback

We want to hear your comments and suggestions about this manual and the other documentation included with this product. Please use the User Comments feature at the bottom of each page of the online documentation.

## Documentation Updates

For the most recent version of this guide, see [OES Cross-Platform Libraries \(XPlat\) for Linux \(https://www.novell.com/developer/ndk/xplat-linux.html\)](https://www.novell.com/developer/ndk/xplat-linux.html).

## Additional Information

For more Linux functions, see [OES Cross-Platform Libraries \(XPlat\) for Linux \(https://www.novell.com/developer/ndk/xplat-linux.html\)](https://www.novell.com/developer/ndk/xplat-linux.html).

## Documentation Conventions

In this documentation, a greater-than symbol (>) is used to separate actions within a step and items within a cross-reference path.

A trademark symbol (®, ™, etc.) denotes a Novell trademark. An asterisk (\*) denotes a third-party trademark.



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# 1 Overview

OES Cross-Platform Libraries (XPlat) for Linux contains all of the required linker and header files that you need to develop Novell® related applications on Linux.

You don't need to install the Novell Client™ for Linux. However, some operations (such as mapping network drives) won't work unless the Novell Client for Linux is installed.

If you already have the Novell Client for Linux or Open Enterprise Server 2015 (OES 2015) installed, you only need to install the devel and header packages from XPlat for application development.

## 1.1 Installing

What you need to install depends on what you already have installed:

- ♦ [Section 1.1.1, “Linux Not Installed,” on page 7](#)
- ♦ [Section 1.1.2, “Linux Installed,” on page 7](#)

### 1.1.1 Linux Not Installed

If OES 2015 or the Novell Client for Linux aren't already installed, install the following packages:

**Table 1-1** *Install Packages without Linux Installed*

Package	Description
novell-xplatlib-devel	Linker files
novell-xplatlib-headers	SDK header files
novell-xplatlib	XPlat library files
novell-xtier-xplat	XTier requester module, <code>xtxplat.so</code>
novell-xtier-base	XTier base module
novell-xtier-core	XTier main module
novell-nmasclient	NMAST™ authentication modules
nici or nici64	NICI Crypto services

### 1.1.2 Linux Installed

If OES 2015 or the Novell Client for Linux are already installed, you need to install only the following two packages:

**Table 1-2** *Install Packages with Linux Installed*

Package	Description
<code>novell-xplatlib-devel</code>	Linker files
<code>novell-xplatlib-headers</code>	SDK header files

## 1.2 Configuring

If the Novell Linux Client isn't installed, users other than the `root` user need to be added to the `novlxtier` group for XPlat to work. If the client is not installed, XPlat uses XTier's requester interface module. Otherwise, XPlat requests are routed through the client's requester interface in `novfs` to `novfsd`, which runs as `root` and interfaces with XTier.

Public connections that are created through the client have user scope, which means that all processes for a given user share the same connection to a server. Without the client, connections have process scope and multiple private connections from the same process can be created.

Currently, we recommend using XPlat without the client. If you need to use the client, you can temporarily disable it by entering `rcnovfsd stop` at a console, which allows you to test your application without the client running.

## 1.3 Compiling and Building

By default, the XPlat header files are downloaded to `/opt/novell/include/xplat`, and the XPlat libraries are downloaded to `/opt/novell/lib64` and are named as follows:

- ♦ `clnlx`
- ♦ `ncplx`
- ♦ `callx`
- ♦ `loclx`
- ♦ `netlx`
- ♦ `clxlx`

XPlat uses Unicode\* UCS-2, not UCS-4, so the GCC `-fshort-wchar` compile flag must be used for Unicode strings.

## 1.4 Troubleshooting

To troubleshoot XTier, make sure `novell-xregd` is running (`rcnovell-xregd start` or `stop`) and that `/var/opt/novell/xtier/xregd` and `/var/opt/novell/xtier` are owned by `novlxregd` with the `novlxtier` group.

Also, see the note about other users needing to be added to the `novlxtier` group in [Section 1.2, "Configuring,"](#) on page 8.

## 1.5 Limitations

There are a few limitations in using the [OES Cross-Platform Libraries \(XPlat\)](https://www.novell.com/developer/ndk/xplat-linux.html) (<https://www.novell.com/developer/ndk/xplat-linux.html>) functions on Linux:

- ♦ [Section 1.5.1, “System Code Pages,”](#) on page 9
- ♦ [Section 1.5.2, “UTF-8 Names,”](#) on page 9

### 1.5.1 System Code Pages

On Linux, the [Unicode NWUS and NWUX conversion functions](http://developer.novell.com/documentation/clib/ucod_enu/data/h7qvv271.html) ([http://developer.novell.com/documentation/clib/ucod\\_enu/data/h7qvv271.html](http://developer.novell.com/documentation/clib/ucod_enu/data/h7qvv271.html)) support only the 0 system code page. (Usually, the system code page is UTF-8 on Linux.)

The system code page is determined by the current locale character type, LC\_CTYPE, which is set by the [NWLsetlocale](http://developer.novell.com/ndk/doc/clib/intl_enu/data/sdk633.html) function ([http://developer.novell.com/ndk/doc/clib/intl\\_enu/data/sdk633.html](http://developer.novell.com/ndk/doc/clib/intl_enu/data/sdk633.html)).

NWLsetlocale calls the C library setlocale function to do most of its work. However, NWLsetlocale on Linux does not accept locale strings such as 437 or 932. Instead, they must be translated to en\_US.IBM437 and ja\_JP.SHIFT-JIS.

NWLsetlocale was based on older UNIX\* functions that did not specify language and territory. In the future, we might rework the NWUX functions to use the iconv function so that you can specify other server code pages. Also, we might change it to be more consistent with the way the binaries work on other platforms.

### 1.5.2 UTF-8 Names

If a volume (such as a legacy volume) does not support UTF-8, the extended file and path functions that used UTF-8 names in the past now use the non-UTF-8 functions that return names in the server’s code page. When this switch happens, all path and file names are converted to UTF-8, using the NWUX functions and the system code page.

Currently, the only way to control this behavior is to call [NWLsetlocale](http://developer.novell.com/ndk/doc/clib/intl_enu/data/sdk633.html) ([http://developer.novell.com/ndk/doc/clib/intl\\_enu/data/sdk633.html](http://developer.novell.com/ndk/doc/clib/intl_enu/data/sdk633.html)). In the future, we might add a function that sets a default OEM code page for the extended functions or allows them to return an error if UTF-8 is not supported.

## 1.6 Code Pages

The following table shows the compatibility between OES and Linux code pages:

**Table 1-3** Code Pages

OES	ICONV	Locale
437	United States English	IBM437
850	Multilingual	IBM850
852	Slavic	IBM852
855	Cyrillic	IBM855

OES	ICONV	Locale
857	Turkish	IBM857
860	Portugese	IBM860
861	Icelandic	IBM861
862	Hebrew	IBM862
863	Canadian French	IBM863
865	Nordic	IBM865
866	Russian	IBM866
874	Thai	IBM874
932	Japanese	SHIFT_JIS
936	Simplified Chinese	GBK
949	Korean	IBM949
950	Traditional Chinese	BIG5

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# 2 Functions

These functions are new and are not included in [OES Cross-Platform Libraries \(XPlat\) for Linux](https://www.novell.com/developer/ndk/xplat-linux.html) (<https://www.novell.com/developer/ndk/xplat-linux.html>).

The following file access functions are available to access OES files on Linux:

- ♦ “NWCommitFile” on page 12
- ♦ “NWGetFilePos” on page 13
- ♦ “NWGetFileSize” on page 14
- ♦ “NWReadFile” on page 15
- ♦ “NWSetFilePos” on page 16
- ♦ “NWSetFileSize” on page 17
- ♦ “NWWriteFile” on page 18

# NWCommitFile

Flushes a written file from a cache to disk.

## Syntax

```
#include <nwfile.h>

N_EXTERN_LIBRARY (NWCCODE) NWCommitFile(
    NWFILE_HANDLE    fileHandle);
```

## Parameters

### **fileHandle**

(IN) Specifies the file to commit.

## Return Values

For more information, see the [Return Values for C documentation \(http://developer.novell.com/documentation/general/genl\\_enu/data/bktitle.html\)](http://developer.novell.com/documentation/general/genl_enu/data/bktitle.html).

# NWGetFilePos

Returns the position of a file.

## Syntax

```
#include <nwfile.h>

N_EXTERN_LIBRARY (NWCCODE) NWGetFilePos(
    NWFILHANDLE fileHandle,
    puint64      filePos);
```

## Parameters

### fileHandle

(IN) Specifies the file to return the position for.

### filePos

(OUT) Points to the position of the file.

## Return Values

For more information, see the [Return Values for C documentation \(http://developer.novell.com/documentation/general/genl\\_enu/data/bktitle.html\)](http://developer.novell.com/documentation/general/genl_enu/data/bktitle.html).

# NWGetFileSize

Returns the size of a file.

## Syntax

```
#include <nwfile.h>

N_EXTERN_LIBRARY (NWCCODE) NWGetFileSize(
    NWFIL_HANDLE fileHandle,
    puint64       fileSize);
```

## Parameters

### fileHandle

(IN) Specifies the file to return a size for.

### fileSize

(OUT) Points to the size of the file.

## Return Values

For more information, see the [Return Values for C documentation \(http://developer.novell.com/documentation/general/genl\\_enu/data/bktitle.html\)](http://developer.novell.com/documentation/general/genl_enu/data/bktitle.html).

# NWReadFile

Reads a file.

## Syntax

```
#include <nwfile.h>

N_EXTERN_LIBRARY (NWCCODE) NWReadFile(
    NWFILE_HANDLE    fileHandle,
    nuint32           bytesToRead,
    pnuint32           bytesRead,
    pnuint8            data);
```

## Parameters

### **fileHandle**

(IN) Specifies the file to read.

### **bytesToRead**

(IN) Specifies the number of bytes to read.

### **bytesRead**

(OUT) Specifies the number of bytes that were read.

### **data**

(OUT) Points to the data that was read.

## Return Values

For more information, see the [Return Values for C documentation \(http://developer.novell.com/documentation/general/genl\\_enu/data/bktitle.html\)](http://developer.novell.com/documentation/general/genl_enu/data/bktitle.html).

# NWSetFilePos

Sets the position of a file.

## Syntax

```
#include <nwfile.h>

N_EXTERN_LIBRARY (NWCCODE) NWSetFilePos(
    NWFILE_HANDLE    fileHandle,
    nuint             mode,
    nint64            filePos);
```

## Parameters

### fileHandle

(IN) Specifies the file to set the position for.

### mode

(IN) Specifies the position mode of the file:

0 SEEK\_FROM\_BEGINNING

1 SEEK\_FROM\_CURRENT

2 SEEK\_FROM\_END

### filePos

(IN) Specifies the position of the file.

## Return Values

For more information, see the [Return Values for C documentation \(http://developer.novell.com/documentation/general/genl\\_enu/data/bktitle.html\)](http://developer.novell.com/documentation/general/genl_enu/data/bktitle.html).

# NWSetFileSize

Sets the size of a file.

## Syntax

```
#include <nwfile.h>

N_EXTERN_LIBRARY (NWCCODE) NWSetFileSize(
    NWFILE_HANDLE    fileHandle,
    nuint64           fileSize);
```

## Parameters

### fileHandle

(IN) Specifies the file to set the size for.

### fileSize

(IN) Specifies the size of the file.

## Return Values

For more information, see the [Return Values for C documentation \(http://developer.novell.com/documentation/general/genl\\_enu/data/bktitle.html\)](http://developer.novell.com/documentation/general/genl_enu/data/bktitle.html).

# NWWriteFile

Writes a file.

## Syntax

```
#include <nwfile.h>

N_EXTERN_LIBRARY (NWCCODE) NWWriteFile(
    NWFILE_HANDLE    fileHandle,
    nuint32           bytesToWrite,
    pnuint8           data);
```

## Parameters

### fileHandle

(IN) Specifies the file to write to.

### bytesToWrite

(IN) Specifies the number of bytes to write.

### data

(OUT) Points to the data that was written.

## Return Values

For more information, see the [Return Values for C documentation \(http://developer.novell.com/documentation/general/genl\\_enu/data/bktitle.html\)](http://developer.novell.com/documentation/general/genl_enu/data/bktitle.html).

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# 3 Thread Session Functions

The Thread Session Context functions are available on the Linux platform. Using these functions you can migrate OES applications that use XPlat libraries to Linux platform.

An application can manage user identities and connections using these functions.

Using these functions an application can create new XTier session contexts and assigns them to various threads. Connections and user identities are associated with a session context. Using a unique session context, a thread can create its own private connections and identities. You can also share session contexts with threads. A thread uses the default session context if it is not assigned to a session context handle.

XPlat uses OES Requester API to perform the basic functions like creating connections, authenticate users etc. By default, XPlat uses Novell Client's Requester interface. If Novell Client is not installed, XPlat uses XTier's requester interface module. The client shares the connections and identities between the user processes. Even if Novell Client is installed, you can force an application to use XTier by setting an environment variable to "XPLAT\_USE\_XTIER".

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**NOTE:** For the thread session functions to work, XTier's requester interface must be available.

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The following thread session context functions are available only on Linux:

- ♦ ["NWCreateThreadSessionContext" on page 20](#)
- ♦ ["NWDestroyThreadSessionContext" on page 21](#)
- ♦ ["NWSetThreadSessionContext" on page 22](#)
- ♦ ["NWGetThreadSessionContext" on page 23](#)
- ♦ ["NWGetThreadSessionContextCount" on page 24](#)
- ♦ ["NWClearThreadSessionContext" on page 25](#)

If XTier interface is not available, the functions returns NWE\_REQUESTER\_FAILURE. Also the XPlat initialization functions like NWCallsInit(), NWCLXInit, NWNNetInit fails to succeed if the XTier interface is not available.

# NWCreateThreadSessionContext

Creates a new session context.

## Syntax

```
#include <nwmisc.h>
N_EXTERN_LIBRARY(NWCODE) NWCreateThreadSessionContext (TSCHANDLE *phTSC);
```

## Parameters

### phTSC

(OUT) Points to a new session context handle.

## Return Values

0x0000 SUCCESS  
0x881A NWE\_OUT\_OF\_HEAP\_SPACE  
0x8836 NWE\_PARAM\_INVALID  
0x88FF NWE\_REQUESTER\_FAILURE

# NWDestroyThreadSessionContext

Destroys a created session context.

## Syntax

```
# include <nwmisc.h>
N_EXTERN_LIBRARY(NWCCODE) NWDestroyThreadSessionContext (TSCHANDLE hTSC);
```

## Parameters

### hTSC

(IN) Specifies the session context handle.

## Return Values

0x0000 SUCCESS

0x8836 NWE\_PARAM\_INVALID

0x88FF NWE\_REQUESTER\_FAILURE

## Remarks

Destroying a session context handle automatically removes the handle from any threads that are assigned to it, causing them to revert to the global default session context.

# NWSetThreadSessionContext

Assigns a session context to a thread.

## Syntax

```
# include <nwmisc.h>
N_EXTERN_LIBRARY(NWCCODE) NWSetThreadSessionContext (TSCHANDLE hTSC);
```

## Parameters

### hTSC

(IN) Specifies the session context handle.

## Return Values

0x0000 SUCCESS  
0x8800 NWE\_ALREADY\_ATTACHED  
0x8836 NWE\_PARAM\_INVALID  
0x88FF NWE\_REQUESTER\_FAILURE

## Remarks

The return value NWE\_ALREADY\_ATTACHED indicates that a thread is already assigned to a session context which needs to be cleared from this thread for this function to succeed.

# NWGetThreadSessionContext

Returns a thread's assigned session context.

## Syntax

```
# include <nwmisc.h>
N_EXTERN_LIBRARY(NWCCODE) NWGetThreadSessionContext (TSCHANDLE *phTSC);
```

## Parameters

### phTSC

(OUT) Points to a session context handle.

## Return Values

0x0000 SUCCESS  
0x8836 NWE\_PARAM\_INVALID  
0x886F NWE\_OBJECT\_NOT\_FOUND  
0x88FF NWE\_REQUESTER\_FAILURE

## Remarks

If there is no session context assigned to the thread, NWE\_OBJECT\_NOT\_FOUND is returned and \*phTSC is set to NULL.

# NWGetThreadSessionContextCount

Returns the number of threads assigned to the session context.

## Syntax

```
# include <nwmisc.h>
N_EXTERN_LIBRARY(NWCCODE) NWGetThreadSessionContextCount (TSCHANDLE hTSC,
puint32 count);
```

## Parameters

### hTSC

(IN) Specifies the session context handle.

### count

(OUT) Reference count

## Return Values

0x0000 SUCCESS

0x8836 NWE\_PARAM\_INVALID

0x88FF NWE\_REQUESTER\_FAILURE

## Remarks

Helper function.

# NWClearThreadSessionContext

Removes a thread's assigned session context.

## Syntax

```
# include <nwmisc.h>
N_EXTERN_LIBRARY(NWCCODE) NWClearThreadSessionContext (void);
```

## Return Values

0x0000 SUCCESS  
0x886F NWE\_OBJECT\_NOT\_FOUND  
0x88FF NWE\_REQUESTER\_FAILURE

## Remarks

When a thread's session context is removed, the thread reverts to the global default session context. If a thread is not assigned any session context, NWE\_OBJECT\_NOT\_FOUND is returned.



---

# 4 Greater Than 16 TB Volume Support Functions

The NCP protocol has been extended to support volumes larger than 16 TB. Using these functions you can obtain the volume information and other size details through NCP, which supports 64-bit volume size information.

The following volume support functions are available on Linux:

- ♦ [“NWGetDirSpaceInfoExt” on page 28](#)
- ♦ [“NWGetExtendedVolumeInfoExt” on page 30](#)
- ♦ [“NWGetVolumeDetailsByInfoMask” on page 32](#)
- ♦ [“NWGetObjDiskRestrictionsExt” on page 34](#)
- ♦ [“NWGetDirSpaceLimit” on page 36](#)
- ♦ [“NWSetDirSpaceLimitExt” on page 38](#)
- ♦ [“NWSetObjectVolSpaceLimitExt” on page 40](#)
- ♦ [“NWScanVolDiskRestrictionsExt” on page 42](#)

# NWGetDirSpaceInfoExt

Returns information on space usage for a volume or directory.

**Remote Servers:** blocking

**OES Server:** OES 2015.0

**Platform:** Windows 7 or later, Linux

**Library:** Cross-Platform Calls (CAL\*.\*)

**Service:** File System

## Syntax

```
#include <nwdirect.h>
or
#include <nwcalls.h>

N_EXTERN_LIBRARY( NWCCODE ) NWGetDirSpaceInfoExt(
    NWCONN_HANDLE    conn,
    NWDIR_HANDLE      dirHandle,
    nuint32            volNum,
    DIR_SPACE_INFO2   N_FAR * spaceInfo);
```

## Parameters

### conn

(IN) Specifies the OES server connection handle.

### dirHandle

(IN) Specifies the directory handle associated with the desired directory path (0 if volume information is to be returned).

### volNum

(IN) Specifies the volume number to return space information for (0 if directory information is to be returned).

### spaceInfo

(OUT) Points to the DIR\_SPACE\_INFO2 structure.

## Return Values

0x0000	SUCCESSFUL
0x899B	BAD_DIRECTORY_HANDLE
0x8998	VOLUME_DOES_NOT_EXIST
0x89FD	BAD_STATION_NUMBER
0x89FF	FAILURE (Bad Info Type or Bad return info mask)

## Remarks

If the `dirHandle` parameter is zero, `NWGetDirSpaceInfoExt` returns the volume information to the `DIR_SPACE_INFO2` structure. Pass the volume number in `volNum`, which is obtained from calling `NWGetVolumeNumber`.

`purgeableBlocks` and `nonYetPurgeableBlocks` are set to 0 if the `dirHandle` parameter contains a nonzero value.

The `availableBlocks` field is the only field that returns information when disk space restrictions are in effect. The rest of the structure fields contain volume-wide information. If disk space restrictions are not in effect, the `availableBlocks` field will contain the number of blocks available for use on the entire volume.

One block equals the size of the block size for the specified volume, which is obtained by multiplying `sectorsPerBlock` by 512 bytes.

You can call [NWGetExtendedVolumeInfoExt](#) (Volume Services) to return the block size (in bytes).

## NCP Calls

0x2222 123 35 Get Volume Purge Information

0x2222 22 58 Get Dir Info

# NWGetExtendedVolumeInfoExt

Returns extended volume information.

**Remote Servers:** blocking

**OES Server:** OES 2015.0

**Platform:** Windows 7 or later, Linux

**Library:** Cross-Platform Calls (CAL\*.\*)

**Service:** Volume

## Syntax

```
#include <nwvol.h>
or
#include <nwcalls.h>

N_EXTERN_LIBRARY( NWCCODE ) NWGetExtendedVolumeInfoExt(
    NWCONN_HANDLE    conn,
    nuInt32            volNum,
    NWVolExtendedInfo2 N_FAR * volInfo);
```

## Parameters

### conn

(IN) Specifies the OES server connection handle.

### volNum

(IN) Specifies the volume number.

### volInfo

(OUT) Points to NWVolExtendedInfo2, which receives information.

## Return Values

0x0000 SUCCESSFUL  
0x8998 VOLUME\_DOES\_NOT\_EXIST  
0x899B BAD\_DIRECTORY\_HANDLE  
0x89FD BAD\_STATION\_NUMBER  
0x89FB FAILURE (Bad Info Type or Bad return info mask)

## Remarks

NWGetExtendedVolumeInfoExt returns information based on the volume block size (64 KB), which can be determined using the formula:

$$(\text{sectorSize} * \text{sectorsPerCluster}) / 1024$$

NWGetExtendedVolumeInfoExt must be called for a licensed connection or FAILURE will be returned.

## NCP Calls

0x2222 123 35 Get Extended Volume Information

# NWGetVolumeDetailsByInfoMask

Returns information for the specified volume based on the information structure provided in `ReturnInfoMask`.

**Remote Servers:** blocking

**OES Server:** OES 2015.0

**Platform:** Windows 7 or later, Linux

**Library:** Cross-Platform Calls (CAL\*.\*)

**Service:** Server Environment

## Syntax

```
#include <nwfse.h>
or
#include <nwcalls.h>

N_EXTERN_LIBRARY( NWCCODE ) NWGetVolumeDetailsByInfoMask(
    NWCONN_HANDLE    conn,
    nuint32           volNum,
    nuint32           dirhandle,
    nuint32           ReturnInfoMask,
    NWFSE_VOLUME_DETAILS_BY_INFOMASK N_FAR * fseVolumeDetails);
```

## Parameters

### conn

(IN) Specifies the OES server connection handle.

### volNum

(IN) Specifies the volume number to return space information for (0 if directory information is to be returned).

### dirHandle

(IN) Specifies the directory handle associated with the desired directory path (0 if volume information is to be returned).

### ReturnInfoMask

(IN) Specifies the `ReturnInfoMask` information to return (`VINFO_RIM_VOL_INFO64` or `VINFO_RIM_VOL_NAME` or `VINFO_RIM_VOL_INFO64|VINFO_RIM_VOL_NAME`).

### fseVolumeDetails

(OUT) Points to `NWFSE_VOLUME_DETAILS_BY_INFOMASK`, which receives information.

## Return Values

0x0000	SUCCESSFUL
0x8998	VOLUME_DOES_NOT_EXIST
0x899B	BAD_DIRECTORY_HANDLE
0x89FD	BAD_STATION_NUMBER
0x89FF	FAILURE (Bad Info Type or Bad return info mask)

## Remarks

In reply data, only the information structure indicated in `ReturnInfoMask` will be returned in the reply length. That is, if the request comes with only `VINFO_RIM_VOL_NAME` for `ReturnInfoMask`, the reply contains only structure `VolumeNameDetails` along with filled data and starts at the offset without considering the size for `VolumeInfo_64`.

Similarly, if the request comes with `VINFO_RIM_VOL_INFO64` for `ReturnInfoMask`, the reply contains only structure `VolumeInfoDetails`. Also, if the request comes with `VINFO_RIM_VOL_INFO64 | VINFO_RIM_VOL_NAME` for `ReturnInfoMask`, the reply contains both the `VolumeInfoDetails` and `VolumeNameDetails`.

Order of the information filled by the server is in the order of its bit mask. That is, the info with bit mask `0x00000001` is filled first (if requested), followed by the information with bit mask `0x00000002` is filled next, followed by `0x00000003` and so on.

## NCP Calls

0x2222 123 35 Get Volume Information By InfoMask

# NWGetObjDiskRestrictionsExt

Returns the disk restrictions imposed on an object for the specified volume number.

**Remote Servers:** blocking

**OES Server:** OES 2015.0

**Platform:** Windows 7 or later, Linux

**Library:** Cross-Platform Calls (CAL\*.\*)

**Service:** Volume

## Syntax

```
#include <nwvol.h>
or
#include <nwcalls.h>

N_EXTERN_LIBRARY( NWCCODE ) NWGetObjDiskRestrictionsExt(
    NWCONN_HANDLE    conn,
    nuint32           volNumber,
    nuint32           objectID,
    pnuint64          restriction,
    pnuint64          inUse);
```

## Parameters

### conn

(IN) Specifies the OES server connection handle.

### volNumber

(IN) Specifies the volume number for which the restrictions has to be returned.

### objectID

(IN) Specifies the object ID.

### restriction

(OUT) Points to the buffer containing the number of blocks the object can use.

### inUse

(OUT) Points to the buffer containing the number of blocks the object is currently using.

## Return Values

0x0000 SUCCESSFUL

0x8998 VOLUME\_DOES\_NOT\_EXIST

## Remarks

The restrictions are returned in units of 4KB blocks and ignore the block size of the volume.

---

**NOTE:** The valid restriction values are as follows:

- ♦ If the restriction equals 0x7fffffffffff, the object has no restrictions.
  - ♦ If the restriction equals 0, the object has full restrictions or no space allowed.
  - ♦ If the restriction value is from 1 to 0x7ffffffffffe, the object has restrictions based on the corresponding value.
- 

## **NCP Calls**

0x2222 22 55 Get Object Disk Usage And Restrictions

# NWGetDirSpaceLimit

Returns the actual space limitations for a directory.

**Remote Servers:** blocking

**OES Server:** OES 2015.0

**Platform:** Windows 7 or later, Linux

**Library:** Cross-Platform Calls (CAL\*.\*)

**Service:** File System

## Syntax

```
#include <nwdirect.h>
or
#include <nwcalls.h>

N_EXTERN_LIBRARY( NWCCODE ) NWGetDirSpaceLimit(
    NWCONN_HANDLE    conn,
    NWDIR_HANDLE      dirHandle,
    NW_RESTRICTION_64 N_FAR * Restrictions);
```

## Parameters

### conn

(IN) Specifies the OES server connection handle.

### dirHandle

(IN) Specifies the directory handle pointing to the desired directory.

### Restrictions

(OUT) Points to Restrictions.

## Return Values

0x0000	SUCCESSFUL
0x8977	ERR_BUFFER_TOO_SMALL
0x8996	SERVER_OUT_OF_MEMORY
0x8997	ERR_TARGET_NOT_A_SUBDIRECTORY
0x8998	VOLUME_DOES_NOT_EXIST
0x899B	BAD_DIRECTORY_HANDLE
0x899C	INVALID_PATH
0x89A1	DIRECTORY_IO_ERROR
0x89BF	INVALID_NAME_SPACE
0x89FD	BAD_STATION_NUMBER
0x89FF	FAILURE (Invalid Request Parameter)

## Remarks

To find the actual amount of space (MinSpaceLeft) available to a directory, scan the amount of disk space assigned to all directories between the current directory and root directory. The smallest of the SpaceLeft values for the current directory and ancestor directories in the path is calculated and returned. If the MinSpaceLeft is zero, there is no space in the directory.

All restrictions are returned in units of 4KB blocks.

The valid restriction values are as follows:

- ♦ If the restriction equals 0x7fffffffffff, the object has no restrictions.
- ♦ If the restriction equals 0, the object has full restrictions or no space allowed.
- ♦ If the restriction value is from 1 to 0x7ffffffffffe, the object has restrictions based on the corresponding value.

---

**NOTE:** If you use this function in a loop on an NSS volume, server utilization can rise to 100% which causes a denial of service to connections. You need to limit the number of quick calls to this function to under 200 and then let the server utilization drop before calling another set. Server utilization is not affected by numerous quick calls to this function on traditional volumes.

---

## NCP Calls

0x2222 89 41 Get Directory Disk Space Restriction

# NWSetDirSpaceLimitExt

Specifies a space limit (in 4 KB blocks) on a particular subdirectory.

**Remote Servers:** blocking

**OES Server:** OES 2015.0

**Platform:** Windows 7 or later, Linux

**Library:** Cross-Platform Calls (CAL\*.\*)

**Service:** File System

## Syntax

```
#include <nwdirect.h>
or
#include <nwcalls.h>

NWSetDirSpaceLimitExt(
    NWCONN_HANDLE    conn,
    NWDIR_HANDLE      dirHandle,
    nuint64            spaceLimit);
```

## Parameters

### conn

(IN) Specifies the OES server connection handle.

### dirHandle

(IN) Specifies the OES directory handle pointing to the directory to scan.

### spaceLimit

(IN) Specifies the directory space limit (in 4 KB sizes).

## Return Values

0x0000	SUCCESSFUL
0x8901	ERR_INSUFFICIENT_SPACE
0x898C	NO_MODIFY_PRIVILEGES
0x899B	BAD_DIRECTORY_HANDLE
0x899C	INVALID_PATH
0x89FD	BAD_STATION_NUMBER

## Remarks

The valid restriction values are as follows:

- ♦ If the restriction equals 0x7fffffffffff, the object has no restrictions.
- ♦ If the restriction equals 0, the object has full restrictions or no space allowed.
- ♦ If the restriction value is from 1 to 0x7ffffffffffe, the object has restrictions based on the corresponding value.

---

**NOTE:** All restrictions are set in units of 4KB blocks.

---

NSS volumes and traditional volumes have very different architectures, so this function behaves differently, depending upon the volume the directory resides on. For example, traditional volumes take a long time to mount because as the volume mounts, all entries are placed in memory and disk space usage information is calculated and kept current. NSS volumes mount quickly because the entire file system is not scanned and thus disk space usage information must be calculated when a request comes in. For a few disk space requests, you will not see a great deal of difference between an NSS volume and a traditional volume. However, if you send through 3000 requests at the same time to an NSS volume, utilization can spike to 100%, causing the server to drop connections.

## **NCP Calls**

0x2222 22 57 Set Directory Disk Space Restrictions

# NWSetObjectVolSpaceLimitExt

Sets an object disk space limit on a volume.

**Remote Servers:** blocking

**OES Server:** OES 2015.0

**Platform:** Windows 7 or later, Linux

**Library:** Cross-Platform Calls (CAL\*.\*)

**Service:** Volume

## Syntax

```
#include <nwvol.h>
or
#include <nwcalls.h>

N_EXTERN_LIBRARY( NWCCODE ) NWSetObjectVolSpaceLimitExt (
    NWCONN_HANDLE   conn,
    nuint32          volNum,
    nuint32          objID,
    nuint64          restriction);
```

## Parameters

### conn

(IN) Specifies the OES server connection handle.

### volNum

(IN) Specifies the volume number for which to set the space limit.

### objID

(IN) Specifies the object ID for which to limit the volume space.

### restriction

(IN) Specifies the number of blocks (in 4KB sizes) to limit the volume space.

## Return Values

0x0000	SUCCESSFUL
0x898C	NO_MODIFY_PRIVILEGES
0x8996	SERVER_OUT_OF_MEMORY
0x8998	VOLUME_DOES_NOT_EXIST

## Remarks

The valid restriction values are as follows:

- ♦ If the restriction equals 0x7fffffffffffff, the object has no restrictions.

- ♦ If the restriction equals 0, the object has full restrictions or no space allowed.
- ♦ If the restriction value is from 1 to 0x7ffffffffffffe, the object has restrictions based on the corresponding value.

The restrictions are returned in units of 4KB blocks.

## **NCP Calls**

0x2222 22 54 Add User Disk Space Restriction

# NWScanVolDiskRestrictionsExt

Returns a list of the disk restrictions for a volume.

**Remote Servers:** blocking

**OES Server:** OES 2015.0

**Platform:** Windows 7 or later, Linux

**Library:** Cross-Platform Calls (CAL\*.\*)

**Service:** Volume

## Syntax

```
#include <nwvol.h>
or
#include <nwcalls.h>

N_EXTERN_LIBRARY( NWCCODE ) NWScanVolDiskRestrictionsExt(
    NWCONN_HANDLE    conn,
    nuint32           volNum,
    pnuint32          iterhandle,
    NWVOL_RESTRICTIONS_EXT N_FAR * volInfo);
```

## Parameters

### conn

(IN) Specifies the OES server connection handle.

### volNum

(IN) Specifies the volume number for which to return the restrictions.

### iterhandle

(OUT) Points to the sequence number to use in the search (set to 0 initially).

### volInfo

(OUT) Points to NWVOL\_RESTRICTIONS\_EXT.

## Return Values

```
0x0000  SUCCESSFUL
0x8977  ERR_BUFFER_TOO_SMALL
0x8998  VOLUME_DOES_NOT_EXIST
```

## Remarks

NWScanVolDiskRestrictionsExt function uses a larger structure for the volume restrictions that allows up to 16 restrictions per volume.

The information returned in NWVOL\_RESTRICTIONS\_EXT contains the object restrictions that have been made for the volume. All restrictions are returned in 4KB blocks. The valid restriction values are as follows:

- ♦ If the restriction equals 0x7fffffffffff, the object has no restrictions.
- ♦ If the restriction equals 0, the object has full restrictions or no space allowed.
- ♦ If the restriction value is from 1 to 0x7ffffffffffe, the object has restrictions based on the corresponding value.

---

**IMPORTANT:** NWScanVolDiskRestrictionsExt is called iteratively to retrieve information on all disk space restrictions. The number of entries is returned in the `volInfo.numberOfEntries` field. If the `volInfo.numberOfEntries` field returns the value 16, then it is assumed that there are additional entries to be returned. In this case, the value of `volInfo.numberOfEntries` field must be added to the previous `iterhandle` to obtain the value for the next iterative call.

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## NCP Calls

0x2222 22 56 Scan Volume's User Disk Restrictions



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# A Documentation Revision History

The following sections outline the changes that have been made to the OES Cross-Platform Libraries (XPlat) for Linux documentation (in reverse chronological order):

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January 2016	Added <a href="#">Chapter 4, "Greater Than 16 TB Volume Support Functions,"</a> on page 27
December 2008	Added <a href="#">Chapter 3, "Thread Session Functions,"</a> on page 19.
October 17, 2007	Added to the NDK.

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