

ZENworks 11 SP2

Test Scenario for *User Management*

This document contains a test scenario for ZENworks 11 SP2 Beta 1.

Purpose of this Test Scenario

The purpose of this exercise is to familiarize you with the following User Management environment support added to ZENworks 11 SP2:

- XenDesktop 5.0
- VMware VDI 4.6

Assumptions

We assume that you:

- Installed a ZENworks 11 SP2 system.
For information on installing ZENworks 11 SP2, see the *ZENworks 11 SP2 Installation Guide* (<http://www.novell.com/documentation/beta/zenworks112>)
- Configured user source in ZENworks Control Center.
- Installed ZENworks Agent on the master image of the XenDesktop or the VDI environment.

Objective

To authenticate in to a ZENworks managed device in a VDI environment.

Steps

1. Refresh the ZENworks managed device on the master image of the VDI environment.
2. Right-click the ZENworks icon and ensure that the *Login* option is listed in the menu.
You might have to refresh the device until the *Login* option is listed in the menu.
3. Run the following command on the master image to clear the cached GUID data from the device:
`zac fsg -d`
4. To delete the data from Image Safe Data, launch the ZENworks Imaging Windows Agent utility by double-clicking %ZENworks_Home%\bin\preboot\ziswin.exe, then click *Edit > Clear Image-safe Data*.
5. Shutdown the master image device.
6. The master image of the VDI environment with ZENworks agent is ready. You can use the master image to create multiple virtual machine (VM) images.
For information on how to create the VM images, refer to the vendor-specific documentation.
7. Start the VM image

8. Login the VM by specifying the correct credentials.

Expected Results

You are seamlessly logged in to ZENworks on the virtual machine.

Note:

You can perform the same steps to authenticate into a ZENworks managed device in a XenDesktop environment.

Logs:

If you are unable to successfully perform the scenario, send us the following logs:

- *C:\WINDOWS\system32\zcredmgr*
- *C:\WINDOWS\zauthhandler*